



AYDIN ADNAN MENDERES UNIVERSITY COURSE INFORMATION FORM

Course Title		Campus Recreation							
Course Code		REKB158		Course Level		First Cycle (Bachelor's Degree)			
ECTS Credit	4	Workload	96 (Hours)	Theory	2	Practice	1	Laboratory	0
Objectives of the Course		Knowing the principles that can be used in the application of a problem in the field of recreation, develops solution proposals.							
Course Content		Has the basic skills in organizing recreational activities, implements and evaluates these activities.							
Work Placement		N/none							
Planned Learning Activities and Teaching Methods				Explanation (Presentation), Discussion, Individual Study					
Name of Lecturer(s)		Prof. Savaş DUMAN							

Assessment Methods and Criteria

Method	Quantity	Percentage (%)
Midterm Examination	1	40
Final Examination	1	70

Recommended or Required Reading

1	rekreasyon alanında yapılan organizasyon düzenlem kitapçıkları
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Week	Weekly Detailed Course Contents	
1	Theoretical	History of cities
2	Theoretical	Pre-Industrial Cities
3	Theoretical	Urban Social Science
4	Theoretical	Urban Economics
5	Theoretical	Urban Culture
6	Theoretical	urbanized
7	Theoretical	Environment and Management in Turkey
8	Intermediate Exam	midexam
9	Theoretical	Environmental Policy and Development Plans in Turkey
10	Theoretical	Place in the Urban Environment Policy and Development Plan of Recreation in Turkey
11	Theoretical	Recreative Environment Formation and Problems in Technological Transformation Process
12	Theoretical	New Recreational Approaches in Globalization Process
13	Theoretical	Environmental Policy in the European Union and Turkey Recreational Understanding
14	Theoretical	Environmental Policy in the European Union and Turkey Recreational Understanding
15	Final Exam	final

Workload Calculation

Activity	Quantity	Preparation	Duration	Total Workload
Lecture - Theory	14	3	3	84
Individual Work	2	3	3	12
Total Workload (Hours)				96
[Total Workload (Hours) / 25*] = ECTS				4

*25 hour workload is accepted as 1 ECTS



Learning Outcomes

1	Explain recreation practices in campus
2	Create a recreation program for campus programs
3	Knowing the principles that can be used in the application of a problem in the field of recreation, develops solution proposals.
4	Has the basic skills in organizing recreational activities, implements and evaluates these activities.
5	Being aware of creativity ability in recreation field and using this ability in field.

Programme Outcomes (Recreation)

1	Students have comprehensive and systematic information about concepts, principles, theories, facts in disciplines related to Recreation in Recreation field and use and interpret these information in workplace
2	By specialising in certain studies of profession related to Recreation, students carry out planning and control functions in the field.
3	By using the knowledge about Recreation, students fulfill responsibilities in league with other occupational groups
4	Students carry out the recommendation and coordination functions, and plan activities related to Recreation
5	Students behave in accordance with the codes of ethics and laws and regulations related to right and liability of Recreation field.
6	Students analyse by using the known techniques related to Recreation
7	Students fulfill scientific information responsibility related to Recreation and research
8	Students develop positive behaviour and attitude towards healthy life-long sport
9	Students set an example as a model to society and colleagues with their professional identity related to Recreation field
10	Students must communicate written or verbal in some foreign languages

