

AYDIN ADNAN MENDERES UNIVERSITY COURSE INFORMATION FORM

Course Title	Lifesaving, Fire	st Aid And Re	ehabilitation					
Course Code SYB204			Couse Level		First Cycle (Bachelor's Degree)			
ECTS Credit 3	Workload	75 (Hours)	Theory	2	Practice	1	Laboratory	0
Objectives of the Course	occur as a res	ult of home, b	ousiness, Traf	fic, Sports	accidents, inju	uries caused	emergency situation I by natural disaste coma, stroke, sar	ers,
Course Content	can be assiste	ed, basic princ diac arrest an	ciples of the h	uman bod ruction in	y, basic princip	les of first a	d, emergency servid, breathing and one is the first aid to be	circulation
Work Placement	N/A							
Planned Learning Activities	and Teaching I	Methods	Explanation	(Presenta	tion), Demonst	tration, Case	e Study	
Name of Lecturer(s)	Assoc. Prof. H	lasan ULUKA	.N					

Prerequisites & Co-requisities

ECTS Requisite 3

Assessment Methods and Criteria			
Method		Quantity	Percentage (%)
Midterm Examination		1	40
Final Examination		1	70

Recommended or Required Reading

1 Lifesaving and First Aid lecture notes, Cem Görgül Süzen, Bikem, First Aid, Marmara, 2005

Week	Weekly Detailed Cours	se Contents
1	Theoretical	İlk yardım nedir? İlk yardımın tarihçesi
2	Theoretical	Physiological and anatomical information for first aid
3	Theoretical	House Accidents
4	Theoretical	Cardio-pulmonary resuscitation
5	Theoretical	Broken-dislocated-sprains
6	Theoretical	Burns and freezes
7	Theoretical	Poisonings
8	Intermediate Exam	Midterm
9	Theoretical	Drownings
10	Theoretical	Bleeding and shocks
11	Theoretical	Electric Shocks
12	Theoretical	Traumas
13	Theoretical	First Aid In Special Cases
14	Theoretical	Triage and transport
15	Final Exam	Final Exam.

Workload Calculation				
Activity	Quantity	Preparation	Duration	Total Workload
Lecture - Theory	14	0	2	28
Lecture - Practice	14	0	1	14
Assignment	1	10	1	11
Midterm Examination	1	9	1	10



Final Examination	1		11	1	12
			To	otal Workload (Hours)	75
			Total Workload (Hours) / 25*] = ECTS	3
*25 hour workload is accepted as 1 ECTS					

Learn	ning Outcomes
1	To be able to learn the basic systems of the human body and its interaction in cases of sudden illness and injury.
2	In case of emergency, to be able to secure the crime scene within the plan and to call for emergency assistance.
3	To be able to organize and manage the crime scene, to be able to apply rescue and rescue techniques.
4	To be able to evaluate people with respiratory and circulatory problems and to apply basic life support until advanced life support arrives.
5	To be able to evaluate the condition of injured survivors and to take precautions against bleeding and shock.
6	To be able to provide emergency care to patients suffering from sudden illness, seizures, until advanced life support arrives.

1	1. To be able to explain the elements of management and organization and to apply the functions of management in sports organizations
2	2. To be able to understand the interdisciplinary and the multidisciplinary nature of the field of sport management.
3	3. To be able to comprehend the knowledge, skills and values related to the management of the general business areas in addition to sports industry at the top-level.
4	4. To be able to define and explain internal and external factors that shape and influence the sports in our country and the World.
5	5. To be able to comprehend and interpret the technical strategies and the managerial skills of the branch of sports chosen.
6	The skill of creating, applying and interpreting the plans of project and program
7	7. To be able to develop strategies financially for the sports organizations, to evaluate the budgets, the sources of income an the expenses
8	8. To be able to comprehend and interpret how the ethical principles influence the process of financial, marketing and administrative decision-making at the sports organizations
9	9. To be able to know the basic principles and methods of the sports marketing at the national and international level
10	10. To be able to understand the qualitative and quantitative analysis and be able to use them effectively

