

AYDIN ADNAN MENDERES UNIVERSITY COURSE INFORMATION FORM

Course Title		Educational V	ideo Design						
Course Code		BPR192		Couse Level		Short Cycle (Associate's Degree)			
ECTS Credit 2		Workload	50 (Hours)	Theory	2	Practice	0	Laboratory	0
Objectives of the Course		In this course, students will be able to understand the basic principles and stages of writing educational content scenario, starting to translate their thoughts into syntactic language in line with the basic principles and stages it is intended to.							
Course Content			ional video de ideo	esign, instru				nt, according to the co preparation wor	
Work Placement		N/A							
Planned Learning Activities and Teaching Methods		Methods	Explanation	n (Presenta	tion), Discussi	ion, Individua	al Study, Problem	Solving	
Name of Lecturer(s)									

Assessment Methods and Criteria		
Method	Quantity	Percentage (%)
Midterm Examination	1	40
Final Examination	1	70

Recommended or Required Reading			
1	Miller, William (2009). Senaryo Yazılımı: Sinema ve Televizyon için. İstanbul: Hayalbaz Kitap.		
2	Chion, Micheal (1992). Bir Senaryo Yazmak, Çev. Nedret Tanyolaç Öztokat. İstanbul: Afa Yayınları.		
3	Akvürek Feridun (2004), Senaryo Yazarı Olmak, İstanbul: MediaCat Yayınları		

Week	Weekly Detailed Cour	e Contents				
1	Theoretical	Describe what the educational video is and its intended use.				
2	Theoretical	Giving information about the historical development of educational videos. Explanation of the educational video design process.				
3	Theoretical	According to the intended use educational videos (lectures, videos, case studies, videos, case study videos, display (how to) videos, footage of real events, etc.)				
4	Theoretical	Explain educational video production processes (pre-production, construction and post-production) according to their characteristics.				
5	Theoretical	Layers in educational video development.				
6	Theoretical	Layers in educational video development.				
7	Theoretical	Layers in educational video development.				
8	Theoretical	Technologies used in instructional video design and production.				
9	Intermediate Exam	midterm				
10	Theoretical	Technologies used in instructional video design and production.				
11	Theoretical	Effects of educational videos on students in or out of classroom.				
12	Theoretical	Evaluating and investigating successfull samples				
13	Theoretical	Sample projects and applications				
14	Practice	Sample projects and applications				
15	Practice	Sample projects and applications				
16	Final Exam	Final Examination				

Workload Calculation				
Activity	Quantity	Preparation	Duration	Total Workload
Lecture - Theory	14	0	2	28
Assignment	1	0	5	5
Term Project	1	0	5	5



Midterm Examination	1	5	1	6
Final Examination	1	5	1	6
Total Workload (Hours) 50			50	
		[Total Workload (Hours) / 25*] = ECTS	2
*25 hour workload is accepted as 1 ECTS				

Learn	ning Outcomes
1	Can tell the intended purpose of the educational video.
2	It can give information about the historical development of the educational video.
3	Describe the educational video design process.
4	Defines the basic concepts of video design with educational content.
5	Explains the factors that make instructional video use necessary.
6	Explain the aims of educational videos according to the purposes of usage
7	Instructional video preparation lists what needs to be done in the workflow.
8	Recognizes the technologies used in instructional video design and production according to the purpose and characteristics of usage.
9	Evaluates the reports for designed educational videos.

Progr	ramme Outcomes (Accounting and Tax Practices)
1	Being an individual who is respectful to his own values, fits ethical rules, investigates and examines environment, events, and takes lessons.
2	To have theoretical knowledge and to manage the process which will contribute to the solution of the various problems that may arise during the professional activity and to obtain the expected practical results in practice.
3	To have theoretical knowledge supported by textbooks with current information, application tools and other resources, and to be able to discuss using any kind of information related to this field.
4	Be able to apply and evaluate all the techniques that the accounting profession should have.
5	Ability to plan, implement and evaluate all activities (such as financial statements and financial statements, keeping accounts in a computer environment, etc.) performed in the business and finance world, accounting bureaus and tax-related institutions.
6	In the sector or institutions that it supports during its activities; to be able to interpret and evaluate data using the knowledge and skills gained in the field, to be able to recognize and analyze problems, and to be able to develop evidence-based solutions.
7	Ability to gain personality traits showing planning and decision making skills.
8	To be able to comprehend the importance of the developments of the business and financial world and the knowledge that they have in this direction, to be able to develop the concepts of creativity and creative thinking, to be able to realize the effects of professional activities in the applied fields.
9	To be able to evaluate and interpret the knowledge and skills gained in the professional field.
10	Be able to develop personality traits that develop environmental awareness, respect for differences, and adapt to different situations and social roles.
11	To be able to use communication techniques properly while maintaining human relations.
12	To be able to use information and communication technologies together with the computer software required by the professional field
13	To be able to inform related persons and institutions about the issues related to the field during the professional work, to be able to transmit suggestions of solutions to problems and problems in writing and orally.
14	To have sufficient consciousness about the universality of social rights, social justice, protection of quality culture and cultural
14	values and environmental protection, occupational health and safety issues.

Contribution of Learning Outcomes to Programme Outcomes 1:Very Low, 2:Low, 3:Medium, 4:High, 5:Very High L1 P14 3

