



AYDIN ADNAN MENDERES UNIVERSITY COURSE INFORMATION FORM

Course Title		Web Design							
Course Code		BPR184		Course Level		Short Cycle (Associate's Degree)			
ECTS Credit	2	Workload	50 (Hours)	Theory	2	Practice	0	Laboratory	0
Objectives of the Course		This course is designed to teach basics of web design							
Course Content		Definitions of Internet and web, HTML operations, table, form, frame and chapter operations, hypermedia tools, CSS styles , Menu operations							
Work Placement		N/A							
Planned Learning Activities and Teaching Methods				Explanation (Presentation), Demonstration, Discussion, Individual Study					
Name of Lecturer(s)		Lec. Berkay ÇAKIR							

Assessment Methods and Criteria

Method	Quantity	Percentage (%)
Midterm Examination	1	40
Final Examination	1	70

Recommended or Required Reading

1	Web design with applications Fahrettin Erdiñç Abaküs Yayınları
2	Fundamentals of web design Musa Çiçek Kodlab

Week	Weekly Detailed Course Contents	
1	Theoretical	Definitions of Internet and web
2	Theoretical	HTML tags
3	Theoretical	HTML tags
4	Theoretical	Text and View tags
5	Theoretical	Text and View tags
6	Theoretical	Links
7	Theoretical	links
8	Theoretical	Table operations
9	Intermediate Exam	Midterm exam
10	Theoretical	Hypermedia tools
11	Theoretical	Basics of CSS
12	Theoretical	Properties of CSS
13	Theoretical	Properties of CSS
14	Theoretical	CSS Menu operations
15	Theoretical	Web browser problems and their solutions
16	Final Exam	Final exam

Workload Calculation

Activity	Quantity	Preparation	Duration	Total Workload
Lecture - Theory	14	0	2	28
Assignment	1	5	0	5
Term Project	1	5	0	5
Midterm Examination	1	5	1	6
Final Examination	1	5	1	6
Total Workload (Hours)				50
[Total Workload (Hours) / 25*] = ECTS				2

*25 hour workload is accepted as 1 ECTS

Learning Outcomes

1	Students can perform basic operations for web pages with HTML codes.
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2	Create advanced features for WEB pages with html codes.
3	They learn the style template (CSS) configuration.
4	Publishes the page or the site.
5	Can use Domain Name and domain services.

Programme Outcomes (Garment Manufacturing Technology)

1	To be able to use theoretical and practical knowledge related to Garment Manufacturing Technology
2	To carry out brand management, marketing and promotional activities related to Garment Manufacturing Technology
3	Having the skills of data collection, research report preparation and presentation for the research, preparing the project
4	Being able to plan the processes / processes related to Garment Manufacturing Technology to meet the expectations of the sector, to be able to make business organization, production plan and control, prepare working instructions
5	To be able to determine textile raw materials and surface properties, to choose garment auxiliary materials, to be able to control materials
6	To be able to carry out steps of pattern preparation, grading, pattern layout preparation
7	To be able to use necessary equipments and machines for applications related to Garment Manufacturing Technology and to make adjustments and maintenance
8	To be able to use computer aided pattern and design programs, production applications in Garment Manufacturing Technology
9	Having the ability to manage and organize business by creating the idea of establishing a business in the field
10	To be able to create a model by applying technical drawings of clothing and basic arts education
11	To be able to realize basic sewing techniques, production stages of women's, men's and children's wear

Contribution of Learning Outcomes to Programme Outcomes 1:Very Low, 2:Low, 3:Medium, 4:High, 5:Very High

	L1	L4	L5
P2	4	4	4

