

#### AYDIN ADNAN MENDERES UNIVERSITY COURSE INFORMATION FORM

Course Title	Digital Jewelry	/ Modeling II						
Course Code	KTT112		Couse Leve		Short Cycle (Associate's Degree)			
ECTS Credit 3	Workload	75 (Hours)	Theory	2	Practice	1	Laboratory	0
Objectives of the Course Dissemination of Information Technology use, to increase computer literacy, Operating System, W Processing, Spreadsheets, preparing presentation and to become experienced in using internet.								
Course Content						perating systems,		
		place in the ir					et in education, info systems security	
Work Placement	technology, its	place in the ir						
Work Placement Planned Learning Activi	technology, its related ethical N/A	place in the ir issues. Methods	mpact and tr	aining on s	social structure tion), Demonst	, information		and

Prerequisite	KTT109							
Assessment Methods and Criteria								
Method		Quantity	Percentage (%)					
Midterm Examination		1	40					
Final Examination		1	70					

#### **Recommended or Required Reading**

1 "Uygulamalı Bilgisayar Kullanma Kılavuzu", Tolga Durukan, Elif Erbil, ISBN:975-6120-60-6 Yargı Yayınları Ankara

Week	Weekly Detailed Co	urse Contents				
1	Theoretical	The basic concepts of Information Technology detail in the recognition, understanding in detail the basic hardware and software components and functions of a computer system.				
2	Theoretical	Giving information about the purposes and the use of a basic level of operating system				
3	Theoretical	Giving information about the operating system settings				
4	Theoretical	Operating system file and folder organization				
5	Theoretical	The introduction of a word processing program and giving basic information about the use				
6	Theoretical	Data entry and formatting in word processing programs				
7	Theoretical	Document editing, word processing program, table etc. The addition of compounds.				
8	Theoretical	The installation of 3D modeling program				
9	Theoretical	Search for 3D modeling program to recognize the face.				
10	Theoretical	recognition of commands on modeling program				
	Practice	The use of commands on modeling program				
11	Theoretical	Using linear commands				
12	Theoretical	Using linear commands				
	Practice	Using linear commands				
13	Theoretical	A solid model creation and conversion lines				
	Practice	A solid model creation and conversion lines				
14	Theoretical	take Render				
	Practice	take Render				

### **Workload Calculation**

Activity	Quantity	Preparation	Duration	Total Workload		
Lecture - Theory	6	0	4	24		
Lecture - Practice	8	0	4	32		
Assignment	8	0	1	8		



Laboratory	9		0	1	9		
Midterm Examination	1		0	1	1		
Final Examination	1		0	1	1		
Total Workload (Hours)							
[Total Workload (Hours) / 25*] = ECTS							
*25 hour workload is accepted as 1 ECTS							

### Learning Outcomes

1	They recognize the basic concepts of Information Technology in detail							
2	They understand basic hardware and software components and their functions as detailed in a computer system							
3	Have competency in basic degree about the purposes and use of operating system							
4	Be able to carry 3D modeling programs							
5	3D Modeling commands in the program will be able to move.							
6	The computer will have the ability to draw on.							
7	They completed the drawings on the computer will be able to create a visual finished.							

## Programme Outcomes (Jewellery and Jewellery Design)

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# Contribution of Learning Outcomes to Programme Outcomes 1: Very Low, 2: Low, 3: Medium, 4: High, 5: Very High

	L1	L2	L3	L4	L5	L6	L7
P2	5	5	5	5	5	5	5
P4	5	5	5	5	5	5	5
P10	5	5	5	5	5	5	5

