



## AYDIN ADNAN MENDERES UNIVERSITY COURSE INFORMATION FORM

Course Title		Art History							
Course Code		MRP103		Course Level		Short Cycle (Associate's Degree)			
ECTS Credit	2	Workload	50 (Hours)	Theory	2	Practice	0	Laboratory	0
Objectives of the Course		Date of Birth of Art in the historical process until the Renaissance Period from Pre-Mediterranean Environment Civilizations and stages of art in Europe, to examine the developments in the terms and art history, to introduce, interpret teach and comparing. The aim of the next general competence: Rational, Questioning, Compliance with the Code of Ethics, Respect differences, to think critically, to abstract analysis and synthesis, it aims to work in interdisciplinary projects.							
Course Content		Prehistoric Age and art doğuşu. anıtsal ruins, paintings, art in the Mesopotamian Civilization, Egyptian Art, Anatolian Civilizations, Aegean civilization Cycladic islands and Crete (Early, Middle and Late Minoan), Greek Art Mythology, Architecture, Sculpture, Ceramics Arts and Painting and the romasanat. Early Christian and Byzantine Art. Medieval Art in Europe, examining samples of Romanesque and Gothic, promotion and interpretation.							
Work Placement		No							
Planned Learning Activities and Teaching Methods				Explanation (Presentation), Discussion, Case Study					
Name of Lecturer(s)		Ins. Banu BERBER BABALIK							

### Assessment Methods and Criteria

Method	Quantity	Percentage (%)
Midterm Examination	1	40
Final Examination	1	70

### Recommended or Required Reading

1	1.Gombrich, E.H.1975 Sanatın Öyküsü
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Week	Weekly Detailed Course Contents	
1	Theoretical	Prehistoric Paleolithic, Mesolithic, Neolithic age in the pictures, sculpture, relief and narrative examples of architectural remains.
2	Theoretical	Art civilization in Mesopotamia.
3	Theoretical	Egyptian Art.
4	Theoretical	Egyptian Art.
5	Theoretical	The Art of Anatolian Prehistoric ages.
6	Theoretical	The Art of Anatolian Prehistoric ages.
7	Theoretical	Aegean civilization: Cycladic islands of Crete and Mycenaean civilizations, Greek Art.
8	Intermediate Exam	Midterm
9	Theoretical	Aegean civilization: Cycladic islands of Crete and Mycenaean civilizations, Greek Art.
10	Theoretical	Aegean civilization: Cycladic islands of Crete and Mycenaean civilizations, Greek Art.
11	Theoretical	Roman Art: Architectural sculpture, painting samples.
12	Theoretical	Roman Art: Architectural sculpture, painting samples.
13	Theoretical	Early Christian and Byzantine Art.
14	Theoretical	Early Christian and Byzantine Art.
15	Theoretical	Early Christian and Byzantine Art.

### Workload Calculation

Activity	Quantity	Preparation	Duration	Total Workload
Lecture - Theory	14	0	2	28
Midterm Examination	1	11	1	12
Final Examination	1	9	1	10
Total Workload (Hours)				50
[Total Workload (Hours) / 25*] = ECTS				2

\*25 hour workload is accepted as 1 ECTS



**Learning Outcomes**

1	History Renaissance period until the end of the Pre-evaluate the environment Mediterranean civilizations and European art in the phases in the history of art from the Renaissance period to the Pre değerlendirebilecektir.
2	Be able to examine the art of Historical Development. Describe the art of civilizations.
3	Mediterranean environment and be able to compare the works of art in Europe and currents. The first era and compares the work and culture of the medieval period.
4	Mediterranean surroundings and will be able to interpret works of art and trends in Europe.
5	It interprets the medieval architecture in Europe.

**Programme Outcomes (Architectural Restoration)**

1	The restoration, structural information, the matters required by the construction technology and infrastructure areas have sufficient theoretical and practical knowledge in this field and win.
2	Using the basic level of knowledge and skills acquired in the field, interpret and evaluate data, identify problems, analyze, would have the ability to develop solutions based on evidence.
3	Restoration terminology, values that protect the basic principles for the identification and protection purposes, the protection will have information about the evolution of understanding and methods.
4	The causes of deterioration tile works, to be implemented between the restoration and conservation methods and have the basic information about the techniques.
5	modern techniques required for applications related to the field, tools, and you can select and use information technology effectively.
6	Drawing to gain the perspective necessary, plans, sections, elevations, have knowledge about perspective drawings and descriptions, at various scales, section, learn how to view details and to review the project.
7	The concept of traditional crafts, periods, techniques, materials, and have knowledge about the historical development.
8	When faced with unforeseen situations in the field of application to produce solutions, won the individual to take responsibility in the team or work ability.
9	By using computer-related applications and commands used in the project drawings, studies measuring the output settings and make applications work on the plan.
10	Labor law and occupational safety, environmental protection and quality have the consciousness.
11	Archaeological research methods, have knowledge about excavation methods and types. drawing museum in presentation material examination of the legislation in the application of archeology and artifacts within the scope of the documentation and cataloging acquire knowledge and skills.
12	Survey, restoration, knows the basic principles and methods in restitution and conservation. The history of restoration and will have the necessary information about the current restoration techniques applied in the world.
13	building materials that are used in historical buildings, construction techniques, have a general knowledge about the causes of deterioration and preservation techniques.
14	Wood will have a basic knowledge of the causes of deterioration and take necessary protection methods.
15	on Traditional Turkish House Architecture; The origin of Turkish houses, regional specialties, plan types, building systems, construction materials, will have information about the features and facade decorations.
16	have knowledge about perspective drawings and descriptions, at various scales, section, learn how to view details and to review the project.
17	control services in buildings, unit price and description analysis, excavation, and will have information about transportation and accounting affairs.
18	He gains the ability to conduct research.
19	The creation of an architectural project and all the architectural layout of the project and learn the making of three-dimensional computer drawings of the visual.
20	They have to respect the historical value of professional ethics.

**Contribution of Learning Outcomes to Programme Outcomes 1:Very Low, 2:Low, 3:Medium, 4:High, 5:Very High**

	L1	L2	L3	L4	L5
P1	5	5	5	5	5
P2	4	4	4	4	4
P3	5	5	5	5	5
P4	4	4	4	4	4
P5	2	2	2	2	2
P6	1	1	1	1	1
P7	5	5	5	5	5
P8	5	5	5	5	5
P9	5	5	5	5	5
P10	4	4	4	4	4
P11	2	2	2	2	2



P12	5	5	5	5	5
P13	4	4	4	4	4
P14	2	2	2	2	2
P15	4	4	4	4	4
P16	4	4	4	4	4
P17	1	1	1	1	1
P18	1	1	1	1	1
P19	4	4	4	4	4
P20	5	5	5	5	5

