

## AYDIN ADNAN MENDERES UNIVERSITY COURSE INFORMATION FORM

| Course Title Computer As   |   | sisted Design  |            |             |             |                                  |                 |                   |            |   |
|--|---|--|------------|-------------|-------------|----------------------------------|-----------------|-------------------|------------|---|
| Course Code  |   | AET106   |            | Couse Level |             | Short Cycle (Associate's Degree) |                 |                   |            |   |
| ECTS Credit  | 4 | Workload   | 99 (Hours) | Theory      | /           | 1                                | Practice        | 1                 | Laboratory | 0 |
| Objectives of the Course With this course it is aimed and three dimensional draw |   |  |            | stud        | ents with c | competencies                     | of computer     | assisted two dime | ensional   |   |
| Course Content   |   | Entering Initial drawing settings, drawing commands/coordinates, geometric shapes, entering editing commands, drawing installment parts, changing layer features, changing item features, calibrating drawings, adding writings to the drawings, changing user coordination system, adjusting screen parts, making isometric drawing, modeling surface, concrete modeling. |            |             |             |                                  |                 |                   |            |   |
| Work Placement N/A   |   |  |            |             |             |                                  |                 |                   |            |   |
| Planned Learning Activities and Teaching Methods                                 |   |  | Explar     | ation       | (Presenta   | tion), Demons                    | stration, Indiv | vidual Study      |            |   |
| Name of Lecturer(s) Lec. Ahmet Cumhur ÖZTÜI                                      |   |  | RK, Lec    | . Erm       | an AYDIN    |                                  |                 |                   |            |   |

| Assessment Methods and Criteria |          |                |  |  |  |
|---------------------------------|----------|----------------|--|--|--|
| Method                          | Quantity | Percentage (%) |  |  |  |
| Midterm Examination             | 1        | 40             |  |  |  |
| Final Examination               | 1        | 70             |  |  |  |

## **Recommended or Required Reading**

1

Fundamentals of Computer Aided Design and Applications-Sait M. Say, Mustafa Şehri

| Week | Weekly Detailed Co | urse Contents                     |
|------|--------------------|-----------------------------------|
| 1    | Theoretical        | Entering Initial drawing settings |
| 2    | Theoretical        | drawing commands/coordinates      |
| 3    | Theoretical        | geometric shapes                  |
| 4    | Theoretical        | entering editing commands         |
| 5    | Theoretical        | drawing installment parts         |
| 6    | Theoretical        | changing layer features           |
| 7    | Theoretical        | changing item features            |
| 8    | Theoretical        | calibrating drawings              |
| 9    | Theoretical        | adding writings to the drawings   |
| 10   | Theoretical        | changing user coordination system |
| 11   | Theoretical        | adjusting screen parts            |
| 12   | Theoretical        | making isometric drawing          |
| 13   | Theoretical        | modeling surface                  |
| 14   | Theoretical        | concrete modeling.                |

## **Workload Calculation**

| 14   | 1                  |                                  |   |  |  |  |
|--|--------------------|----------------------------------|---|--|--|--|
|  |                    | 1                                | 28  |  |  |  |
| 14   | 0                  | 1                                | 14  |  |  |  |
| 7  | 3                  | 0                                | 21  |  |  |  |
| 1  | 14                 | 0                                | 14  |  |  |  |
| 1  | 10                 | 1                                | 11  |  |  |  |
| 1  | 10                 | 1                                | 11  |  |  |  |
| Total Workload (Hours)                       |                    |                                  |   |  |  |  |
| [Total Workload (Hours) / 25*] = <b>ECTS</b> |                    |                                  |   |  |  |  |
|  | 14   7   1   1   1 | 7 3   1 14   1 10   1 10   To To | 7     3     0       1     14     0       1     10     1       1     10     1       Total Workload (Hours)     1 |  |  |  |

\*25 hour workload is accepted as 1 ECTS

#### Learning Outcomes

1 Making computer assisted drawing



|      |   | Course Information Form |
|------|---|-------------------------|
| 2    | Editing drawing                               |                         |
| 3    | Editing layer and item features               |                         |
| 4    | Adjusting coordination system and screen view |                         |
| 5    | Making three dimensional drawing              |                         |
|      |   |                         |
| Prog | ramme Outcomes (Automotive Technology)        |                         |
|      |   |                         |

| •  |  |
|----|--|
| 1  | Using the basic knowledge and skills acquired in his/her field of study, to have the ability to evaluate and interpret the data, to define and analyze the problems, to make solution suggestions based on evidence and proofs.  |
| 2  | To choose and use efficiently contemporary techniques and means as well as information technologies required for the applications related to the field of study.   |
| 3  | The ability to apply the processes related to industrial and service sector by examining.  |
| 4  | To gain the ability to produce solutions to unforeseen situations, take responsibility in teams and to have the skill to conduct individual works.   |
| 5  | To achieve an awareness of the necessity of lifelong learning and consistently self-improving besides of following the developments in science and technology.   |
| 6  | To become skillful at using computer hardware and software in a baseline level required by the field of study.   |
| 7  | To be aware of Business Law, Job Security, environmental protection and quality concepts.  |
| 8  | To have a command of communication skills and foreign language in order to communicate efficiently and follow the latest developments in his/her field of study.   |
| 9  | Acquiring enough conceptual and applied knowledge in Mathematics, Science and Basic Engineering issues related to his/her field.   |
| 10 | To plan the processes in automotive technology field to meet the expectations of the sector.   |
| 11 | To become skillful at making designs by means of technical and computer-aided drawings and simulation programs, and by using various software programs to be able to choose systems and components required in by the field apart from making the basic sizing computations and drawing the architectural and static projects and details. |
| 12 | Ability to use the methods and techniques of career planning and discussing the effects of character traits on career preferences.   |
| 13 | To provide them with knowledge about substance use and addiction problem and prevention methods.   |
|    |  |

# Contribution of Learning Outcomes to Programme Outcomes 1:Very Low, 2:Low, 3:Medium, 4:High, 5:Very High

|     | L1 | L2 | L3 | L4 | L5 |
|-----|----|----|----|----|----|
| P1  | 4  | 3  | 2  | 3  | 3  |
| P2  | 4  | 3  | 2  | 3  | 2  |
| P3  | 4  | 3  | 4  | 3  | 2  |
| P4  | 4  | 5  | 3  | 4  | 3  |
| P5  | 4  | 4  | 5  | 4  | 4  |
| P6  | 4  | 4  | 5  | 3  | 3  |
| P7  | 3  | 2  | 2  | 2  | 2  |
| P8  | 3  | 2  | 2  | 2  | 2  |
| P9  | 2  | 2  | 5  | 4  | 3  |
| P10 | 4  | 3  | 2  | 3  | 3  |
| P11 | 4  | 4  | 4  | 4  | 4  |

