

AYDIN ADNAN MENDERES UNIVERSITY COURSE INFORMATION FORM

Course Title		Computer Hardware								
Course Code		BDT259		Couse Level		Short Cycle (Associate's Degree)				
ECTS Credit	2	Workload	50 (Hours)	Theory	2	Practice	0	Laboratory	0	
Objectives of the Course		With this course, students will gain competencies related to hardware installation procedures								
Course Content		Computer hardware, software and operating system, internet and internet browser, electronic mail management, news groups and forums, web based learning, word processor, transaction table								
Work Placement		N/A								
Planned Learning Activities		and Teaching Methods Explanation (Presentation), Experiment, Demonstration, Pro			stration, Problem S	Solving				
Name of Lecturer(s)										

Assessment Methods and Criteria						
Method	Quantity	Percentage (%)				
Midterm Examination	1	40				
Final Examination	1	70				

Recommended or Required Reading Bilgisayar Donanımı- Mehmet ÖZGÜLER

- 2 Bilgisayar Donanımı-Ebubekir YAŞAR

Week	Weekly Detailed Cou	d Course Contents					
1	Theoretical	Precautions for static electricity					
2	Theoretical	Porperties of computer hardware					
3	Theoretical	Porperties of computer hardware					
4	Theoretical	Power supply needs of computer					
5	Theoretical	Mainboard, processor, memory devices					
6	Theoretical	Portable drives					
7	Theoretical	portable drives					
8	Theoretical	Midterm exam					
9	Theoretical	Hardware cards					
10	Theoretical	Computer peripherals					
11	Theoretical	BIOS					
12	Theoretical	BIOS					
13	Theoretical	Error messages					
14	Final Exam	Final exam					

Workload Calculation					
Activity	Quantity	Preparation	Duration	Total Workload	
Lecture - Theory	14	0	1	14	
Lecture - Practice	14	0	1	14	
Midterm Examination	1	10	1	11	
Final Examination	1	10	1	11	
	50				
	2				
*25 hour workload is accepted as 1 ECTS					

Learn	Learning Outcomes					
1	Checking hardware devises					
2	Assembling hardware devices					
3	Configuring BIOS					
4	To detect the failure of hardware elements					



Programme Outcomes (Automotive Technology)

- 1 Using the basic knowledge and skills acquired in his/her field of study, to have the ability to evaluate and interpret the data, to define and analyze the problems, to make solution suggestions based on evidence and proofs.
- To choose and use efficiently contemporary techniques and means as well as information technologies required for the applications related to the field of study.
- 3 The ability to apply the processes related to industrial and service sector by examining.
- To gain the ability to produce solutions to unforeseen situations, take responsibility in teams and to have the skill to conduct individual works.
- To achieve an awareness of the necessity of lifelong learning and consistently self-improving besides of following the developments in science and technology.
- 6 To become skillful at using computer hardware and software in a baseline level required by the field of study.
- 7 To be aware of Business Law, Job Security, environmental protection and quality concepts.
- 8 To have a command of communication skills and foreign language in order to communicate efficiently and follow the latest developments in his/her field of study.
- Acquiring enough conceptual and applied knowledge in Mathematics, Science and Basic Engineering issues related to his/her field.
- 10 To plan the processes in automotive technology field to meet the expectations of the sector.
- To become skillful at making designs by means of technical and computer-aided drawings and simulation programs, and by using various software programs to be able to choose systems and components required in by the field apart from making the basic sizing computations and drawing the architectural and static projects and details.
- Ability to use the methods and techniques of career planning and discussing the effects of character traits on career preferences.
- 13 To provide them with knowledge about substance use and addiction problem and prevention methods.

Contribution of Learning Outcomes to Programme Outcomes 1: Very Low, 2:Low, 3:Medium, 4:High, 5: Very High

	L1	L2	L3	L4	L5
P1	2				
P2		3			
P3			2		
P4				4	
P5					4

