AYDIN ADNAN MENDERES UNIVERSITY
COURSE INFORMATION FORM

Course Title		Art History I						
Course Code		MOT162		Couse Level		Short Cycle (Associate's Degree)		
ECTS Credit	2	Workload	50 *(Hours)*	Theory	2	Practice	0	Laboratory	0
Objectives of the Course		GENERAL INFORMATION ON THE HISTORY OF ART, IT'S TYPOLOGY AND CONCEPTS. INTRODUCTION OF THE HISTORY OF ART FROM HISTORIC AGES, MEZOPOTAMIA, ANCIENT EGYPT, ANATOLIAN CIVILIZATIONS, ANCIENT GREEK, ANTIQUE ROMAN AND BYZANTINE CIVILIZATIONS.						
Course Content		DEFINITION OF ART HISTORY AND ART, TEACHING TYPES OF ART FROM HISTORIC AGES' TO MASSOPOTAMIA, ANCIENT EGYPT, CRETE, ANATOLIA, GREEK, ROMAN AND BYZANTINE.						
Work Placement		N/A						
Planned Learning Activities and Teaching Methods				Explanation (Presentation)				
Name of Lecturer(s)								

Assessment Methods and Criteria

Method	Quantity	Percentage (%)
Midterm Examination	1	40
Final Examination	1	70

Recommended or Required Reading

1	Turani, Adnan, 2010. World Art History. İstanbul: Remzi Kitapevi.
2	Instructor's lecture notes

Week	Weekly Detailed Course Contents	
1	Theoretical	The birth of art in prehistoric ages
2	Theoretical	Mesopotamia and Ancient Egyptian Art in Prehistoric Ages
3	Theoretical	Mesopotamia and Ancient Egyptian Art in Early Ages
4	Theoretical	Art in Ancient Cretan Civilizations
5	Theoretical	Art of Ancient Greek
6	Theoretical	Art of Anatolian Civilizations in Ancient Period
7	Theoretical	Art of Anatolian Civilizations in Ancient Period
8	Theoretical	Art of Anatolian Civilizations in Ancient Period
9	Theoretical	Art of Ancient Greek
10	Theoretical	Art of Ancient Greek
11	Theoretical	Art of Ancient Rome Period
12	Theoretical	Art of Ancient Rome Period
13	Theoretical	Byzantine art
14	Theoretical	Byzantine art

Workload Calculation

Activity	Quantity	Preparation	Duration	Total Workload
Lecture - Theory	14	0	2	28
Midterm Examination	1	10	1	11
Final Examination	1	10	1	11
			Total Workload (Hours)	50
			[Total Workload (Hours) / 25*] = **ECTS**	2

25 hour workload is accepted as 1 ECTS

Learning Outcomes

1	To be able to define the art of Mesopotamia, Ancient Egypt and Crete
2	Will be able to define the arts of Anatolian civilizations in prehistoric and early ages.
3	Describe the art of Ancient Greek and Roman Civilizations

4	To be able to define Byzantine art
5	To be able to define the birth and development of art from pre-history to Byzantine period

Programme Outcomes *(Fashion Design)*

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12	Ability to use the methods and techniques of career planning and discussing the effects of character traits on career preferences.
13	To have knowledge about substance use and addiction problem and prevention methods.

Contribution of Learning Outcomes to Programme Outcomes *1:Very Low, 2:Low, 3:Medium, 4:High, 5:Very High*

	L1	L2	L3	L4	L5
P1	5	5	5	5	5
P2	5	5	5	5	5
P3	2	2	2	2	2
P4	5	5	5	5	5
P5	5	5	5	5	5
P6	5	5	5	5	5
P7	1	1	1	1	1
P8	5	5	5	5	5
P9	2	2	2	2	2
P10	2	2	2	2	2
P11	2	2	2	2	2