

## AYDIN ADNAN MENDERES UNIVERSITY COURSE INFORMATION FORM

Course Title		Art History II								
Course Code		MOT253		Couse Level		Short Cycle (Associate's Degree)				
ECTS Credit	2	Workload	50 (Hours)	Theory	2	Practice	0	Laboratory	0	
Objectives of the Course TEACHING TERMS AND CATEGORIES IN ARCHITECTURE, PAINTING, SCULPTURE, AND HANDICRAFTS RELATED TO EUROPE AND ISLAMIC ART.										
Course Content			-			NAND ISLAMI CULPTURE, F	-	D THE BASIC ART TS	ISTIC	
Work Placement	t	N/A								
Planned Learning Activities and Teaching Methods			Methods	Explanation	(Presenta	tion)				
Name of Lecture	er(s)									

### **Assessment Methods and Criteria**

Method	Quantity	Percentage (%)		
Midterm Examination	1	40		
Final Examination	1	70		

# **Recommended or Required Reading**

1	Turani, Adnan, 2010. World Art History. İstanbul: Remzi Kitapevi.	
2	Yetkin, Suut Kemal. 1990. İslamic Art, İstanbul.	

Week	Weekly Detailed Co	Course Contents					
1	Theoretical	Medieval European Art: Romanesque and Gothic Period					
2	Theoretical	Renaissance Art in Europe					
3	Theoretical	Baroque and Rococo Period Art					
4	Theoretical	19.th Century Europian Art					
5	Theoretical	20th Century Art Movements					
6	Theoretical	Pre-Islamic Turkish Art					
7	Theoretical	Early Islamic Period Art					
8	Theoretical	Art in Anatolian Seljuk and Beyliks Period					
9	Theoretical	Seljuk Art					
10	Theoretical	Ottoman Art					
11	Theoretical	Ottoman Art					
12	Theoretical	Development of Turkish Art after the Republic					
13	Theoretical	Development of Turkish Art after the Republic					
14	Theoretical	21st Century Contemporary Art Movements					

#### Workload Calculation

Activity	Quantity		Preparation	Duratio	on	Total Workload
Lecture - Theory	14		0	2		28
Midterm Examination	1		10	1		11
Final Examination	1		10	1		11
	Total Workload (Hours) 50					
[Total Workload (Hours) / 25*] = ECTS 2						2
*25 hour workload is accepted as 1 ECTS						

#### Learning Outcomes

	-	
1	Be able to define the development of art from the Middle Ages to the present	
2	Defines the architectural, painting and sculpture examples of Romanesque and Gothic art with their artists	
3	Defines the architectural, painting and sculpture examples of Renaissance, Baroque and Rococo art with their artists.	
4	Defines the pre and post Islamic art works and styles	



5 Defines the art movements and reflections of 19th, 20th and 21th century.

Progr	amme Outcomes (Fashion Design)
1	
2	
3	
4	
5	
6	
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9	
10	
11	
12	Ability to use the methods and techniques of career planning and discussing the effects of character traits on career preferences.
13	To have knowledge about substance use and addiction problem and prevention methods.

## Contribution of Learning Outcomes to Programme Outcomes 1:Very Low, 2:Low, 3:Medium, 4:High, 5:Very High

L1	L2	L3	L4	L5			
5	5	5	5	5			
5	5	5	5	5			
2	2	2	2	2			
5	5	5	5	5			
5	5	5	5	5			
3	3	3	3	3			
1	1	1	1	1			
5	5	5	5	5			
3	3	3	3	3			
2	2	2	2	2			
1	1	1	1	1			
	5 5 5 5 3 1 5 3 2	5 5   5 5   2 2   5 5   3 3   1 1   5 5   3 3   2 2   2 2   3 3   2 2   2 2	L1L2L3555555222555555333111555333222	L1L2L3L45555555522225555555533331111555533332222	L1L2L3L4L55555555555222225555555555553333311111555553333322222		

