



AYDIN ADNAN MENDERES UNIVERSITY COURSE INFORMATION FORM

Course Title		English Through Skills II							
Course Code		YD104		Course Level		Short Cycle (Associate's Degree)			
ECTS Credit	2	Workload	56 (<i>Hours</i>)	Theory	2	Practice	0	Laboratory	0
Objectives of the Course		This is an A1 (beginner) level course. This course is intended to enable the basic learners to learn and acquire the grammar topics and the words at level A1, as well as to use them effectively in combination with the skills combined with real life conditions. Communicative approach is emphasized.							
Course Content		This course provides students with the opportunity to study basic subjects such as introducing oneself, greeting, talking about places where they live, numbers, colors, speaking about their families, talking about activities and hobbies, talking about topics such as days, weeks, months. Throughout the course, students are introduced to basic grammatical subjects such as have got/has got, the verb "be", possessive adjectives, there is / are, imperative sentences, modal verb (can), quantitative adjectives (some, any), contrast conjunction (but) and simple present tense.							
Work Placement		N/A							
Planned Learning Activities and Teaching Methods				Explanation (Presentation), Case Study, Project Based Study, Individual Study					
Name of Lecturer(s)									

Prerequisites & Co-requisites

Co-requisite	YD103
Equivalent Course	YD102

Assessment Methods and Criteria

Method	Quantity	Percentage (%)
Final Examination	1	100

Recommended or Required Reading

1	https://aduzem.adu.edu.tr/
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Week	Weekly Detailed Course Contents	
1	Theoretical	Present Continuous Tense (Positive and Negative Sentences) + Vocabulary about House
2	Theoretical	Present Continuous Tense (Interrogative Sentences and Short answers) + Vocabulary about Furniture
3	Theoretical	Present Simple Tense vs. Present Continuous Tense + Vocabulary about Housework
4	Theoretical	Be going to: Intentions and Predictions + Holiday Activities and Future Time Expressions
5	Theoretical	Will/Won't + Expressions to Talk about the Future
6	Theoretical	Have to/Don't have to / Needn't + Jobs
7	Theoretical	Must/Mustn't / Can't (Prohibition) + Personality Adjectives
8	Theoretical	Countable and Uncountable Nouns + Vocabulary About Food
9	Theoretical	Requests and Offers + Parts of the Body
10	Theoretical	Quantifiers (A-An-Some-Any-Much-Many) + Adjectives for Describing People
11	Theoretical	Past Simple (Was-Wasn't/Were/Weren't) + Past Time Expressions
12	Theoretical	Past Simple (Positive Sentences) + Phrasal Verbs
13	Theoretical	Past Simple (Negative Sentences)
14	Theoretical	Past Simple (Interrogative Sentences and Short Answers)
15	Theoretical	Question Tags + Vocabulary about Health

Workload Calculation

Activity	Quantity	Preparation	Duration	Total Workload
Lecture - Theory	15	3	0	45



Final Examination	1	10	1	11
Total Workload (Hours)				56
[Total Workload (Hours) / 25*] = ECTS				2
*25 hour workload is accepted as 1 ECTS				

Learning Outcomes

1	To be able to talk about what they are doing at the moment of speech and to ask people what they are doing at the moment of conversation.
2	To be able to talk about their future plans, ask people about their future plans.
3	To be able to make simple sentences with necessity and obligation modal verbs and to talk about personality characteristics of people with a certain occupation.
4	To be able to invite someone out on phone, reply an invitation, tell what they are doing at that moment, give suggestions.
5	To be able to order someone to buy something and to speak about the amount of the objects that they have and exist.
6	To be able to tell where they were and what they did in the past, ask people where they were in the past, talk about their past basically, talk and ask about what they liked doing in their childhood.
7	To be able to talk about what and where they did last week/weekend, and ask people what and where they did last week/weekend.
8	To be able to ask questions using the question tag pattern and to answer those questions.

Programme Outcomes (Computer - Aided Design and Animation)

1	Using the basic knowledge and skills acquired in the field, interpret and evaluate data, identify problems, to analyze, to have the ability to develop evidence-based solutions.
2	To select and effectively use modern techniques that are for applications relevant to the field
3	Gaining the application skill by examining the relevant processes in industrial and service sector
4	To find solution when encounters unforeseen situations in the field, to gain the ability to be able to take responsibility in a team or make individual research.
5	To gain the awareness of the need for lifelong learning, continuous self-renewal monitoring and awareness of developments in science and technology
6	To gain the ability to use computer software and hardware required by the basic level of the field.
7	To be conscious about occupational safety, occupational health, environmental protection and quality.
8	Effective communication and follow the innovations in the field.
9	In mathematics, science and engineering directed to his/her field of basic theoretical and practical knowledge.
10	Having the planning skills related to Computer Aided Design and Animation program to meet the needs of the sector.
11	Gaining skills on technical drawing, computer-aided drafting, design using simulation programs in the field of making and using a variety of software systems and components to choose, to calculate the basic sizing, draw plans and projects.
12	Ability to use the methods and techniques of career planning and discussing the effects of character traits on career preferences.
13	Ability to plan a career in their own profession.

Contribution of Learning Outcomes to Programme Outcomes 1:Very Low, 2:Low, 3:Medium, 4:High, 5:Very High

	L1	L2	L3	L4	L5	L6	L7	L8
P5	3	3	3	3	3	3	3	3
P8	4	4	4	4	4	4	4	4

