

AYDIN ADNAN MENDERES UNIVERSITY COURSE INFORMATION FORM

Course Title		Introduction to Mathematics II							
Course Code		MAT182		Couse Level		Short Cycle (Associate's Degree)			
ECTS Credit	4	Workload	106 <i>(Hours)</i>	Theory	2	Practice	0	Laboratory	0
Objectives of the Course		The aim of this course is to teach students the necessary information on their works and to gain the ability of using his/her knowledge							
Course Content		Sets, functions, first and second order equations, parabols, trigonometry, complex numbers, logarithm, matrices and their applications in profession.							
Work Placement		N/A							
Planned Learning Activities and Teaching Methods			Explanation	on (Presenta	tion), Case Stu	ıdy, Individu	al Study, Problem	Solving	
Name of Lecturer(s) Ins. Gamze BAKIR GÜVEN, Ins. Mu ŞENSOY				, Ins. Muhit	tin TURAN,	Ins. Neslihan E	BİLİNMEZ, L	ec. Kübra GENÇD	AĞ

Assessment Methods and Criteria	
Method	Quar

Method	Quantity	Percentage (%)
Midterm Examination	1	40	
Final Examination	1	70	

Recommended or Required Reading

- 1 MYO Öğrencileri İçin Temel Matematik, Prof. Dr. Mustafa BALCI
- 2 Akademi yayınları "KPSS genel yetenek ilkadım matematik"

Week	Weekly Detailed Cour	Veekly Detailed Course Contents				
1	Theoretical	Sets				
2	Theoretical	Functions				
3	Theoretical	Functions				
4	Theoretical	First and second order equations				
5	Theoretical	Birinci ve ikinci dereceden denklemler				
6	Theoretical	Parabola				
7	Theoretical	Trigonometric Functions				
8	Theoretical	Trigonometric Functions				
9	Theoretical	MIDTERM EXAM				
10	Theoretical	Complex Numbers				
11	Theoretical	Complex Numbers				
12	Theoretical	Logarithm				
13	Theoretical	Logarithm				
14	Theoretical	Matrices				
15	Theoretical	Matrices				
16	Final Exam	FINAL EXAM				

Workload Calculation				
Activity	Quantity	Preparation Duration		Total Workload
Lecture - Theory	14	3	2	70
Midterm Examination	1	12	2	14
Final Examination	1	20	2	22
	106			
	4			
*OF hour workload is accorded on 4 FOTO				

*25 hour workload is accepted as 1 ECTS

Learning Outcomes

1 To write equations and to gain the ability of solving problems



2	To gain the information on the background of complex number
3	To gain the fundamental information about trigonometry
4	To gain the fundamental information about logarithm
5	To understand the concept of matrix and to use them

Progra	amme Outcomes (Computer - Aided Design and Animation)			
1	Using the basic knowledge and skills acquired in the field, interpret and evaluate data, identify problems, to analyze, to have the ability to develop evidence-based solutions.			
2	To select and effectivly use modern techniques that are for applications relevant to the filed			
3	Gaining the application skill by examining the relevant processes in industrial and service sector			
4	To find solution when encounters unforeseen situations in the field, to gain the ability to be able to take responsibility in a team or make individual research.			
5	To gain the awareness of the need for lifelong learning, continuous self-renewal monitoring and awareness of developments in science and technology			
6	To gain the ability to use computer software and hardware required by the basic level of the field.			
7	To be conscious about occupational safety, occupational health, environmental protection and quality.			
8	Effective communication and follow the innovations in the field.			
9	In mathematics, science and engineering directed to his/her field of basic theoretical and practical knowledge.			
10	Having the planning skills related to Computer Aided Design and Animation program to meet the needs of the sector.			
11	Gaining skills on technical drawing, computer-aided drafting, design using simulation programs in the field of making and using a variety of software systems and components to choose, to calculate the basic sizing, draw plans and projects.			
12	Ability to use the methods and techniques of career planning and discussing the effects of character traits on career preferences.			
13	Ability to plan a career in their own profession.			

Contribution of Learning Outcomes to Programme Outcomes 1: Very Low, 2: Low, 3: Medium, 4: High, 5: Very High

	L1	L2	L3	L4	L5	
P4	2	2	2	2	2	
P5	3	3	3	3	3	

