

AYDIN ADNAN MENDERES UNIVERSITY COURSE INFORMATION FORM

Course Title	Technical Textiles						
Course Code TTİ113		Couse Level		Short Cycle (Associate's Degree)			
ECTS Credit 2	Workload 50 (Hours)	Theory	2	Practice	0	Laboratory	0
Objectives of the Course	Definition, development an	d usage of te	chnical tex	tiles.			
Course Content	Care / Hygiene Products: Transport Technical Texti Protective Technical Texti Building and Constructior Industrial Technical Textil geotextiles Agricultural Technical Text	iles 1 Technical T es		and usage are	as.		
Work Placement	N/A						
Planned Learning Activitie	s and Teaching Methods	Explanation	n (Presenta	tion), Project B	ased Study	/	
Name of Lecturer(s)							

Assessment Methods and Criteria						
Method		Quantity	Percentage (%)			
Midterm Examination		1	40			
Final Examination		1	70			

Recommended or Required Reading

1 Horrocks A.R., Anand S., "Handbook of Technical Textiles", The Textile Institute, 2004

2 Akalın M."Teknik Tekstiller" Birsen Yayınevi 2010

Week	Weekly Detailed Course Contents				
1	Theoretical	Classification of technical textiles and market share			
2	Theoretical	Classification of technical textiles and market share			
3	Theoretical	Technical textiles used in the field of health			
4	Theoretical	Technical drillings used in geological area			
5	Theoretical	Technical textiles used in construction and construction			
6	Theoretical	Technical textiles used in transportation			
7	Theoretical	Technical textiles for industrial use			
8	Intermediate Exam	Midterm, (evaluation of the assignments)			
9	Theoretical	Technical textiles for protection			
10	Theoretical	Technical textiles used in packaging			
11	Theoretical	Technical textiles used in agriculture			
12	Theoretical	Technical textiles for sports and leisure			
13	Theoretical	Technical textiles used as garments and accessories			
14	Theoretical	Environmentally friendly technical textiles and textile composites			

Workload Calculation

Activity	Quantity	Preparation	Duration	Total Workload	
Lecture - Theory	14	0	2	28	
Midterm Examination	1	10	1	11	
Final Examination	1	10	1	11	
Total Workload (Hours)					
[Total Workload (Hours) / 25*] = ECTS 2					
*25 hour workload is accepted as 1 ECTS					

	Learning Outcomes					
1 To	o give information about the concept and scope of technical textiles, to learn the basic application areas of technical textiles					
2 To	o have knowledge about raw materials and production techniques used in technical textile production.					
3 T	To have knowledge about applications of technical textiles					
4 T	To have information about the location of technical textiles in Turkey					
5 T	To have knowledge about the position of technical textiles in the world					

Programme Outcomes (Computer - Aided Design and Animation)

Progr	amme Outcomes (Computer - Aided Design and Animation)					
1	Using the basic knowledge and skills acquired in the field, interpret and evaluate data, identify problems, to analyze, to have the ability to develop evidence-based solutions.					
2	To select and effectivly use modern techniques that are for applications relevant to the filed					
3	Gaining the application skill by examining the relevant processes in industrial and service sector					
4	To find solution when encounters unforeseen situations in the field, to gain the ability to be able to take responsibility in a team or make individual research.					
5	To gain the awareness of the need for lifelong learning, continuous self-renewal monitoring and awareness of developments in science and technology					
6	To gain the ability to use computer software and hardware required by the basic level of the field.					
7	To be conscious about occupational safety, occupational health, environmental protection and quality.					
8	Effective communication and follow the innovations in the field.					
9	In mathematics, science and engineering directed to his/her field of basic theoretical and practical knowledge.					
10	Having the planning skills related to Computer Aided Design and Animation program to meet the needs of the sector.					
11	Gaining skills on technical drawing, computer-aided drafting, design using simulation programs in the field of making and using a variety of software systems and components to choose, to calculate the basic sizing, draw plans and projects.					
12	Ability to use the methods and techniques of career planning and discussing the effects of character traits on career preferences.					
13	Ability to plan a career in their own profession.					

Contribution of Learning Outcomes to Programme Outcomes 1:Very Low, 2:Low, 3:Medium, 4:High, 5:Very High

	L1	L2	L4	L5	
P5	4	3	3	3	