

AYDIN ADNAN MENDERES UNIVERSITY COURSE INFORMATION FORM

Course Title	Algorithms and	d Programmir	ng						
Course Code BPR18		3PR181		Couse Level		Short Cycle (Associate's Degree)			
ECTS Credit 2	Workload	50 (Hours)	Theory	2	Practice	0	Laboratory	0	
Objectives of the Course	This course is	designed to t	each algorith	m and co	ding concepts.				
Course Content Algorithms, Flowchart decision algorithms, lo programmes, Non-voi		ithms, loop co	ontrols, unidim	ensional				Ϋ́S,	
Work Placement	N/A								
Planned Learning Activities and Teaching Methods			Explanation (Presentation), Experiment, Demonstration, Discussion, Case Study, Individual Study, Problem Solving						
Name of Lecturer(s)									

Assessment Methods and Criteria

Accession methodo and ontena			
Method	Quantity	Percentage (%)	
Midterm Examination	1	40	
Final Examination	1	70	

Recommended or Required Reading

- 1 Visual Studio 2011, M.Mastar, Kodlab Yayınevi.
- 2 C#.net İle Nesne Tem. Prog. Giriş, Ö.Sebetci, Gazi Yayınevi.
- 3 Introduction to programming and algorithms Soner Çelikkol Murathan Yayın

Week	Weekly Detailed Course Contents			
1	Theoretical	Algorithms		
2	Theoretical	Flowchart		
3	Theoretical	Coding tools		
4	Theoretical	Variables and constants		
5	Theoretical	Input/output operations		
6	Theoretical	Operators		
7	Theoretical	Decision algorithms		
8	Theoretical	Loop control		
9	Intermediate Exam	Midterm exam		
10	Theoretical	Loop control		
11	Theoretical	One-dimensional arrays		
12	Theoretical	Multi-dimensional arrays		
13	Theoretical	Void sub-programmes		
14	Theoretical	Non-void sub-programmes		
15	Theoretical	Non-void sub-programmes		
16	Final Exam	Final exam		

Workload Calculation

Activity	Quantity	Quantity Preparation		Total Workload	
Lecture - Theory	14	0	2	28	
Term Project	1	0	4	4	
Laboratory	5	0	1	5	
Reading	3	0	1	3	
Midterm Examination	1	4	1	5	



Final Examination	1	4	1	5
		To	tal Workload (Hours)	50
		[Total Workload (Hours) / 25*] = ECTS	2
*25 hour workload is accepted as 1 ECTS				

Learning Outcomes				
1	Introduction to coding and designing program flowchart			
2	Control statements, array operations and working with sub-programmes			
3	Learns the concept of everyday life like algorithms, with examples from everyday life.			
4	Understands the components and their uses.			
5	Learns the basic properties of Visual Basic.			