

AYDIN ADNAN MENDERES UNIVERSITY COURSE INFORMATION FORM

Course Title	Leather Accessory Des	ings I						
Course Code	MTS211	Couse Leve	Couse Level		Short Cycle (Associate's Degree)			
ECTS Credit 4	Workload 100 (Hou	rs) Theory	3	Practice	1	Laboratory	0	
Objectives of the Course	s; men's and wo e and skills abou			s, gift leath	er goods and so or	n. It is		
Course Content 1. Hand cutting of raw mat 2. Recognizing the materia technique and the model 3. Learn assembly techniq 4. Be able to mount the ha 5. Recognizing lining mate 6. Zipper closures by closing		rials used in sta _l l l niques handle accordino terials	ole prepara	ation, preparing	the wick h		the	
Work Placement								
Planned Learning Activities and Teaching Methods		Explanation	(Presenta	tion), Demonst	ration, Indiv	ridual Study		
Name of Lecturer(s)	Lec. Şükrü ÖMÜR							

Assessment Methods and Criteria					
Method	Quantity	Percentage (%)			
Midterm Examination		1	40		
Final Examination		1	70		

Recommended or Required Reading

Özdemir, M., Kayabaşı, N., Geçmişten Günümüze Dericilik, T.C., Kültür ve turizm Bakanlığı Sanat Eserleri Dizisi 461, Ankara, 2007

Week	Weekly Detailed Co	urse Contents		
1	Theoretical	Defination of bag		
2	Theoretical	Daily importance of bag		
3	Theoretical	Bag types		
4	Theoretical	Bag Parts		
5	Theoretical	Cutting Techniques		
6	Theoretical	Cutting the parts of bag		
7	Theoretical	Control of Leather		
8	Theoretical	Placing molds on the front face		
9	Theoretical	Exam		
10	Practice	Hand cutting on the mold with left hand pressure		
11	Theoretical	Transferring notches and joining marks on the mold onto leather and auxiliary materials		
12	Practice	Cutting the blade without lifting it over the skin		
13	Practice	Check whether you have cut and fit the technique		
14	Practice	Check whether you have cut and fit the technique		
15	Practice	Check whether you have cut and fit the technique		
16	Final Exam	Final Exam		

Workload Calculation					
Activity	Quantity	Preparation	Duration	Total Workload	
Lecture - Theory	14	0	3	42	
Lecture - Practice	14	0	1	14	
Project	8	2	0	16	
Studio Work	8	2	0	16	
Midterm Examination	1	5	1	6	



Final Examination	1	A L	5	1	6
Total Workload (Hours) 100			100		
[Total Workload (Hours) / 25*] = ECTS 4				4	
*25 hour workload is accepted as 1 ECTS					

Learning Outcomes						
1	Hand cutting tools (cutting knife, masat, file, steel ruler)					
2	Be able to use leather adhesives that can efficiently use countertop tools and utensils					
3	Efficient cutting and mounting					
4	make the definition of the bag					
5	know the kinds of bag					

Progr	amme Outcomes (Fashion Design)
1	Be able to use the theoretical and practical knowledge related to fashion design
2	Fashion marketing and promotional activities should be carried out in matters related to fashion design
3	Must be able to collect data for research, prepare and present research report, prepare project
4	Designing personal clothing to meet the expectations of the sector and preparing the creations on the computer
5	Should be able to recognize the fabric surfaces, select auxiliary materials, control materials.
6	It should be able to carry out steps of mold preparation, spreading, laying plan preparation.
7	Must be able to use the necessary equipment, equipment and machines for the applications related to fashion design, and make adjustments and maintenance.
8	Must be able to use computerized mold and design programs in the field of fashion design.
9	Must have the ability to manage and organize business by creating the idea of establishing a business in the field.
10	Can create a model she designs in her mind by applying the technical drawings of the clothes and fashion formal training.
11	Basic sewing techniques should be able to realize the production stages of women's, men's and children's wear.

Contribution of Learning Outcomes to Programme Outcomes 1:Very Low, 2:Low, 3:Medium, 4:High, 5:Very High

	L1	L2	L3
P1	3	2	3
P2	3	3	5
P3	4	3	4
P4	3	4	2
P5	4	5	4
P6	2	1	2
P7	4	2	5
P8	5	3	4
P9	3	5	2
P10	2	4	3
P11	3	5	5

