AYDIN ADNAN MENDERES UNIVERSITY
COURSE INFORMATION FORM

Course Title	Model Developing I						
Course Code	MTS116		Couse Level		Short Cycle (Associate's Degree)		
ECTS Credit	4	Workload	100 *(Hours)*	Theory	3	Practice	1	Laboratory	0
Objectives of the Course	With this course, students will be able to do model research and artistic drawing.						
Course Content	Design research, Design phases, Design elements, Principles and methods,. Artistic drawing contains knowledge and skills.						
Work Placement	30 business days						
Planned Learning Activities and Teaching Methods		Explanation (Presentation), Demonstration, Individual Study					
Name of Lecturer(s)							

Assessment Methods and Criteria

Method	Quantity	Percentage (%)
Midterm Examination	1	40
Final Examination	1	70

Recommended or Required Reading

1	Tallon K., "Digital Fashion Drawing", Current Publications, 2009 2.
2	Catalogs of used programs

Week	Weekly Detailed Course Contents	
1	Theoretical	Giving information about the meeting, the process of the course and necessary materials
2	Theoretical	Giving information about body measurements on inanimate mannequin
3	Theoretical	Two dimensional studies of basic body patterns
4	Theoretical	Two dimensional studies of basic body patterns
5	Theoretical	Two dimensional studies of basic body patterns
6	Theoretical	Two dimensional studies of basic body patterns
7	Theoretical	Creating a three-dimensional body pattern using the Drapage technique
8	Theoretical	Creating a three-dimensional body pattern using the Drapage technique
9	Intermediate Exam	Exam
10	Theoretical	Model development studies
11	Theoretical	Model development studies
12	Practice	Student presentations
13	Practice	Student presentations
14	Practice	Student presentations
15	Theoretical	Review discussion
16	Final Exam	Exam

Workload Calculation

Activity	Quantity	Preparation	Duration	Total Workload
Lecture - Theory	14	1	3	56
Assignment	11	0	2	22
Midterm Examination	1	10	1	11
Final Examination	1	10	1	11
			Total Workload (Hours)	100
			[Total Workload (Hours) / 25*] = **ECTS**	4

25 hour workload is accepted as 1 ECTS

Learning Outcomes

1	Do model research
2	Artistic drawings will be given proficiency.
3	draping
4	make model development presentations
5	make student presentations

Programme Outcomes *(Fashion Design)*

1	Be able to use the theoretical and practical knowledge related to fashion design
2	Fashion marketing and promotional activities should be carried out in matters related to fashion design
3	Must be able to collect data for research, prepare and present research report, prepare project
4	Designing personal clothing to meet the expectations of the sector and preparing the creations on the computer
5	Should be able to recognize the fabric surfaces, select auxiliary materials, control materials.
6	It should be able to carry out steps of mold preparation, spreading, laying plan preparation.
7	Must be able to use the necessary equipment, equipment and machines for the applications related to fashion design, and make adjustments and maintenance.
8	Must be able to use computerized mold and design programs in the field of fashion design.
9	Must have the ability to manage and organize business by creating the idea of establishing a business in the field.
10	Can create a model she designs in her mind by applying the technical drawings of the clothes and fashion formal training.
11	Basic sewing techniques should be able to realize the production stages of women's, men's and children's wear.

Contribution of Learning Outcomes to Programme Outcomes *1:Very Low, 2:Low, 3:Medium, 4:High, 5:Very High*

	L1	L2	L3	L4
P1	3	4	5	2
P2	5	4	5	5
P3	4	3	5	5
P4	5	3	5	3
P5	4	3	4	3
P6	5	4	4	3
P7	4	5	4	3
P8	4	4	4	3
P9	4	4	4	4
P10	4	4	4	4
P11	4	4	4	3