

AYDIN ADNAN MENDERES UNIVERSITY COURSE INFORMATION FORM

Course Title		Model Develo	ping II						
Course Code		MTS208 C		Couse Level		Short Cycle (Associate's Degree)			
ECTS Credit	2	Workload	50 (Hours)	Theory	2	Practice	0	Laboratory	0
Objectives of th	e Course	With this cour	se, students v	vill be able t	o do mode	I research and a	rtistic draw	ing.	
Course Content		1. Design res information a		gn stages, 3	3. Design e	elements, princip	les and me	thods, 4. Artistic dr	awing
Work Placement		30 business o	lays						
Planned Learni	ng Activities	and Teaching	Methods	Explanatio	n (Present	ation), Demonsti	ration, Indiv	vidual Study	
Name of Lectur	er(s)								
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Assessment Methods and Criteria

Method	Quantity	Percentage (%)	
Midterm Examination	1	40	
Final Examination	1	70	

Recommended or Required Reading

- 1 Tallon K., "Digital Fashion Drawing", Current Publications, 2009
- 2 Catalogs of used programs

Week Weekly Detailed Course Contents 1 Theoretical Giving information about the meeting, the process of the course and necessary materials 2 Theoretical Giving information about body measurements on inanimate mannequin 3 Theoretical Two dimensional studies of basic body patterns 4 Theoretical Two dimensional studies of basic body patterns 5 Theoretical Two dimensional studies of basic body patterns Theoretical 6 Two dimensional studies of basic body patterns 7 Theoretical Creating a three-dimensional body pattern using the Drapage technique Theoretical 8 Creating a three-dimensional body pattern using the Drapage technique 9 Intermediate Exam Exam 10 Theoretical Model development studies 11 Theoretical Model development studies 12 Theoretical Model development studies Practice 13 Student presentations 14 Practice Student presentation Practice **Review discussion** 15 16 Final Exam Final Exam



Activity	Quantity	Preparation	Duration	Total Workload	
Lecture - Theory	14	1	1	28	
Midterm Examination	1	10	1	11	
Final Examination	1	10	1	11	
	50				
[Total Workload (Hours) / 25*] = ECTS					

*25 hour workload is accepted as 1 ECTS

Learning Outcomes

1	Prepare model applied jacket and arm mold	
2	Artistic drawings will be given proficiency.	
3	To learn design elements, principles and methods	
4	model drawing make	
5	draping technique make	

Programme Outcomes (Fashion Design)

1	Be able to use the theoretical and practical knowledge related to fashion design
2	Fashion marketing and promotional activities should be carried out in matters related to fashion design
3	Must be able to collect data for research, prepare and present research report, prepare project
4	Designing personal clothing to meet the expectations of the sector and preparing the creations on the computer
5	Should be able to recognize the fabric surfaces, select auxiliary materials, control materials.
6	It should be able to carry out steps of mold preparation, spreading, laying plan preparation.
7	Must be able to use the necessary equipment, equipment and machines for the applications related to fashion design, and make adjustments and maintenance.
8	Must be able to use computerized mold and design programs in the field of fashion design.
9	Must have the ability to manage and organize business by creating the idea of establishing a business in the field.
10	Can create a model she designs in her mind by applying the technical drawings of the clothes and fashion formal training.
11	Basic sewing techniques should be able to realize the production stages of women's, men's and children's wear.

Contribution of Learning Outcomes to Programme Outcomes 1:Very Low, 2:Low, 3:Medium, 4:High, 5:Very High

	L1	L2	L3
P1	4	4	5
P2	5	5	4
P3	5	4	4
P4	5	5	4
P5	5	4	5
P6	5	5	4
P7	4	4	4
P8	4	5	5
P9	3	5	5
P10	3	4	5
P11	4	3	4

