



## AYDIN ADNAN MENDERES UNIVERSITY COURSE INFORMATION FORM

Course Title		Introduction to Drawing on the Computer							
Course Code		MRS184		Couse Level		Short Cycle (Associate's Degree)			
ECTS Credit	2	Workload	50 ( <i>Hours</i> )	Theory	2	Practice	0	Laboratory	0
Objectives of the Course		With this course students; Computer-aided makes two-dimensional drawing.							
Course Content		he computer file operations, edit the drawing screen, the image commands, units, coordinate systems, drawing setup and drawing commands, drawing auxiliary commands, drawing editing commands, layers, dimensioning, adding drawings from the block and the external environment, create views, take the plot.							
Work Placement		N/A							
Planned Learning Activities and Teaching Methods				Explanation (Presentation), Demonstration, Discussion, Individual Study					
Name of Lecturer(s)									

### Assessment Methods and Criteria

Method	Quantity	Percentage (%)
Midterm Examination	1	40
Final Examination	1	70

### Recommended or Required Reading

1	AutoCAD Lesson Book
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Week	Weekly Detailed Course Contents	
1	Theoretical	Perform file operations on the computer
2	Theoretical	To edit the drawing screen
3	Theoretical	se display commands and units set
4	Theoretical	Coordinate systems, drawing settings and use the drawing commands
5	Theoretical	Using drawing commands
6	Theoretical	Drawing commands use auxiliary
7	Theoretical	Use drawing and editing commands fixes
8	Theoretical	Use drawing and editing commands fixes
9	Intermediate Exam	MIDTERM
10	Theoretical	Using Layers commands
11	Theoretical	Use dimension commands
12	Theoretical	Adding the command from the block drawing external environment use
13	Theoretical	appearances
14	Theoretical	appearances
15	Theoretical	The plot
16	Final Exam	FINAL EXAM

### Workload Calculation

Activity	Quantity	Preparation	Duration	Total Workload
Lecture - Theory	14	0	2	28
Term Project	1	0	10	10
Midterm Examination	1	5	1	6
Final Examination	1	5	1	6
Total Workload (Hours)				50
[Total Workload (Hours) / 25*] = ECTS				2

\*25 hour workload is accepted as 1 ECTS

### Learning Outcomes

1	Filing and screen layouts.
2	Learn drawing and editing commands.



3	Learns the coordinate system.
4	Draws geometric shapes.
5	Computer-aided 2D drawing

**Programme Outcomes (Fashion Design)**

1	Be able to use the theoretical and practical knowledge related to fashion design
2	Fashion marketing and promotional activities should be carried out in matters related to fashion design
3	Must be able to collect data for research, prepare and present research report, prepare project
4	Designing personal clothing to meet the expectations of the sector and preparing the creations on the computer
5	Should be able to recognize the fabric surfaces, select auxiliary materials, control materials.
6	It should be able to carry out steps of mold preparation, spreading, laying plan preparation.
7	Must be able to use the necessary equipment, equipment and machines for the applications related to fashion design, and make adjustments and maintenance.
8	Must be able to use computerized mold and design programs in the field of fashion design.
9	Must have the ability to manage and organize business by creating the idea of establishing a business in the field.
10	Can create a model she designs in her mind by applying the technical drawings of the clothes and fashion formal training.
11	Basic sewing techniques should be able to realize the production stages of women's, men's and children's wear.

**Contribution of Learning Outcomes to Programme Outcomes 1:Very Low, 2:Low, 3:Medium, 4:High, 5:Very High**

	L1
P4	2

