



## AYDIN ADNAN MENDERES UNIVERSITY COURSE INFORMATION FORM

Course Title		Football Teaching and Theory							
Course Code		ÇMY254		Course Level		Short Cycle (Associate's Degree)			
ECTS Credit	2	Workload	50 (Hours)	Theory	2	Practice	0	Laboratory	0
Objectives of the Course		In educational areas, through play and movement activities; teamwork, creative games, interdisciplinary teaching methods and learning through cooperation, teaching basic skills and teaching methods and giving practical training							
Course Content		-Participation of teamwork with co-operation - Creative games and applications in sports -Fairball Basic Skills interdisciplinary teaching and learning with learning -Fairball Basic Skills teaching and practicing - "Creative Games" in Football and Teamwork applications							
Work Placement		N/A							
Planned Learning Activities and Teaching Methods				Explanation (Presentation), Demonstration					
Name of Lecturer(s)									

### Assessment Methods and Criteria

Method	Quantity	Percentage (%)
Midterm Examination	1	40
Final Examination	1	70

### Recommended or Required Reading

1	Horst Wein,"Developing Youth Football Players", Human Kinetics, 2007 Stephen Faulkner,"Soccer Practice Games", Library of Congress Cataloging in Publication Data,2002 • J.Melograno, "Designing The Physical Education Curriculum", third edition. • Sheila Kogen, "Step by Step a complete movement education Curriculum", second edition
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Week	Weekly Detailed Course Contents	
1	Theoretical	Interdisciplinary teaching and collaboration, definition of teaching and basic principles
2	Theoretical	Interdisciplinary teaching and collaboration, definition of teaching and basic principles
3	Theoretical	Creative games in Spor
4	Theoretical	Creative games in Spor
5	Theoretical	Football teaching methods
6	Theoretical	Learning the basic skills of football with interdisciplinary teaching and collaboration
7	Theoretical	Basic Skills of Football Teaching and Applications-1
8	Theoretical	Midterm Exam
9	Theoretical	Football Basic Skills teaching and its applications-2
10	Theoretical	Football Practical activities and games for basic skills
11	Theoretical	Çalış Creative Games "and Teamwork applications in Football
12	Theoretical	Çalış Creative Games "and Teamwork applications in Football
13	Theoretical	Teamwork and Creative Games
14	Theoretical	Teamwork and Creative Games
15	Practice	Final exam



**Workload Calculation**

Activity	Quantity	Preparation	Duration	Total Workload
Lecture - Theory	14	0	2	28
Midterm Examination	1	8	1	9
Final Examination	1	12	1	13
Total Workload (Hours)				50
[Total Workload (Hours) / 25*] = <b>ECTS</b>				2

\*25 hour workload is accepted as 1 ECTS

**Learning Outcomes**

1	Students will learn through interdisciplinary teaching and collaboration, will recognize the basic principles and application areas in sports.
2	Students will be able to learn and apply basic skills of football
3	Students know the general structure of planning, tactics and technical applications in football.
4	Students know the importance of cooperation and coordination
5	Know the importance of teamwork and communication

**Programme Outcomes (Emergency and Disaster Management)**

1	Improving the ability to cope with life-threatening emergencies
2	The awareness of the necessity of lifelong learning and the ability to do so
3	To be able to use basic science (Mathematics, Chemistry, Physiology, Anatomy etc.) in the field of Emergency Aid and Disaster Management
4	Ability to analyze and interpret hazards and risks
5	Sensitivity to global and local disasters
6	Effective communication skills and foreign language knowledge
7	Skills and creativity in interdisciplinary teams
8	Providing physical and mental stability
9	To be able to organize, search and rescue search and rescue operations
10	To reach sufficient education level to understand the effects of disasters in universal and social dimensions
11	To recognize the cooperation between actors and their actors in Emergency Aid and Disaster Management
12	Emergency Aid and Disaster Management vocational, ethical and social responsibility awareness
13	Ability to assume an educational role in Emergency Aid and Disaster Management
14	To be able to use technology effectively in the field of Emergency Aid and Disaster Management
15	Emergency Aid, Search-Rescue and Disaster Management as a whole and manage emergency situations and responsibility awareness

**Contribution of Learning Outcomes to Programme Outcomes** 1:Very Low, 2:Low, 3:Medium, 4:High, 5:Very High

	L1	L2	L3
P1	1	1	1
P2	1	1	
P3	1	1	1
P4	1	1	1
P5		1	1
P6	1	1	1
P7		1	1
P8		1	1
P9		1	1
P10		1	1
P11		1	1
P12	1		
P13	1	1	1
P14	1	1	1
P15		1	

