



## AYDIN ADNAN MENDERES UNIVERSITY COURSE INFORMATION FORM

Course Title		Web Design							
Course Code		PSB295		Course Level		Short Cycle (Associate's Degree)			
ECTS Credit	2	Workload	50 (Hours)	Theory	1	Practice	1	Laboratory	0
Objectives of the Course		Explaining the concept of the Internet and web design , understanding of html coding language , the construction of the planned design of Web pages, creating graphics to be ready for the web interface and the creation of web pages.							
Course Content		Internet and Web Description Html Key Tags, Text and Appearance Tags, Links (Bridge) Create, Table Operations, Forms, Frames, Multimedia Tools , Style Sheets (CSS) Basics , Features, Menus discusses operations and Browser Problems and Solutions issues.							
Work Placement		N/A							
Planned Learning Activities and Teaching Methods				Explanation (Presentation), Demonstration, Project Based Study, Problem Solving					
Name of Lecturer(s)									

### Assessment Methods and Criteria

Method	Quantity	Percentage (%)
Midterm Examination	1	40
Final Examination	1	70

### Recommended or Required Reading

1	Özer, Atilla, "İletişimin Çizgi Dili", Anadolu Üniversitesi Yayınları, 1994 Özer, Atilla, "Kuramsal ve Uygulamalı Karikatür" 1998 Koloğlu, Orhan, "Türkiye Karikatür Tarihi", Bileşim Yayıncılık, İstanbul, 2005
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Week	Weekly Detailed Course Contents	
1	Theoretical	Introduction to Web Design . What are the tools you need for Web design? What should be taken into account in the design?
2	Theoretical	According to the content of Web pages with the design of the basic flow chart to explain to the coding.
3	Theoretical	How web design works are brought into the site? What is HTML ?
4	Theoretical	HTML tag names, and explain how they work injuries. text formatting.
5	Theoretical	To create a link to the basic elements of a Web page and site acquisition for the establishment of basic skeleton.
6	Theoretical	Frames frameset concept , the division of the page, to create a menu , to open the desired page in the field of links in a frameset.
7	Theoretical	Explanation of the basic tools for page layout . Tables, background explanation of issues such as settlement.
8	Intermediate Exam	Midterms
9	Theoretical	For more enriching content of the page described the use of multimedia content in different web page to be.
10	Theoretical	Lists title and other HTML tags.
11	Theoretical	Lists title and other HTML tags.
12	Theoretical	To learn how to fall to pieces made ??with graphic design programs. With a simple HTML editor program into the page by combining the design apart.
13	Theoretical	According to the images to be used in Web design into a web page explaining the advantages and disadvantages of fetching formats .
14	Theoretical	The character codes need to be defined in the head section of the web pages , making information content and keyword identification and regulation of the page title. How to explain that the Search page content for search engines.
15	Theoretical	The character codes need to be defined in the head section of the web pages , making information content and keyword identification and regulation of the page title. How to explain that the Search page content for search engines.
16	Final Exam	Final exam



**Workload Calculation**

Activity	Quantity	Preparation	Duration	Total Workload
Lecture - Theory	14	0	1	14
Lecture - Practice	12	0	1	12
Assignment	1	20	0	20
Midterm Examination	1	1	1	2
Final Examination	1	1	1	2
Total Workload (Hours)				50
[Total Workload (Hours) / 25*] = ECTS				2
*25 hour workload is accepted as 1 ECTS				

**Learning Outcomes**

1	Understanding how the need for the creation of graphical interfaces to be used for the Web page .
2	Collection of items to create page content and creation.
3	Be made ??available to the formed web interface and divided into appropriate sections for insertion into the cells of the page.
4	Storing the graphical interface for the web .
5	Simple HTML editor to create web pages using the selected program.

**Programme Outcomes (Child Care and Youth Services)**

1	Special EducationInstitutions of children, pre-schoolinstitutionsforchildrenandchildren s clinicsgameroomslastingtreatmentsforchildren, developmentalareas (physical, mental, social, andemotional) support.
2	Child personalityand her life togaineducationandtrainingmethodstopreparethepatience, compassion, andtakingintoaccountthechild s personalitycharacteristicsandapply
3	Observations on educationandtraining of thechildren s behavior, abilitytoregulatethedeveloperactivities. Knowsthebasicconcepts of development
4	Togivethembybeingwithchildrengoodhabits, badbehaviorwill be eligible to maketheguidancetotakepreventivemeasuresagainst
5	To give drama, painting, music, computer and gymnastics training to children in special education institutions
6	Caring for the health and safety measures related to the occupation, maintaining coolness in exceptional situations and applying first aid
7	Develops concepts of creativity and creative thinking
8	Knows all the educational institutions related to children, their job definitions and functions
9	Understand the importance and place of the game in pre-school education
10	Gelişimle ilgili temel kavramları bilir ve Fiziksel Zihinsel İşitme, Görme engellilerin Dil gelişimi ve iletişim bozukluğu olan çocukların Hasta çocukların tanımı, çeşitlerini, nedenlerini, gelişim özelliklerini ve eğitim ilkelerini kavrar.
11	To be able to regularly participate in various scientific, cultural, artistic and sportive activities that facilitate students' adaptation to university life by perceiving the concept of university

**Contribution of Learning Outcomes to Programme Outcomes 1:Very Low, 2:Low, 3:Medium, 4:High, 5:Very High**

	L1	L2	L3	L4	L5
P1	5	4	5	4	5
P2	4	3	4	5	4
P3	4	3	4	3	4
P4	4	4	4	4	4
P5	4	4	3	4	4
P6	4	4	3	4	4
P7	4	4	4	4	4
P8	4	4	4	4	4
P9	4	4	3	4	4
P10	4	4	4	4	4
P11	4	4	4	5	4

