



AYDIN ADNAN MENDERES UNIVERSITY COURSE INFORMATION FORM

Course Title		Leisure Time and Game Events							
Course Code		PSB245		Course Level		Short Cycle (Associate's Degree)			
ECTS Credit	2	Workload	51 (Hours)	Theory	1	Practice	1	Laboratory	0
Objectives of the Course		Organizing activities such as excursions, picnics, sports organizations for students.							
Course Content		Visiting, seeing new places, discovering new events and participating in sports organizations Participating in sports, scientific, cultural and social events.							
Work Placement		N/A							
Planned Learning Activities and Teaching Methods				Explanation (Presentation), Demonstration, Case Study, Individual Study					
Name of Lecturer(s)									

Assessment Methods and Criteria

Method	Quantity	Percentage (%)
Midterm Examination	1	40
Final Examination	1	70

Recommended or Required Reading

1	Ağbuğa B.Aslan,Ş.(2010). İlköğretim Okulları İçin Oyunlarla Beden Eğitimi.Ankara: Nobel Yayın Dağıtım. • Kale, R. (2007). İlköğretimde Beden Eğitimi ve Oyun Öğretimi. Ankara: Pegem Akademi Yayıncılık.
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Week	Weekly Detailed Course Contents	
1	Practice	Meeting
2	Practice	Meet breakfast
3	Practice	Hiking
4	Practice	Game events and sports
5	Practice	Educational gaming practice
6	Practice	Educational gaming practice
7	Practice	Educational games and sports activities
8	Intermediate Exam	Midterm
9	Practice	Trip to the surrounding villagers
10	Practice	Educational games and sports activities
11	Practice	Game application
12	Practice	Travel
13	Practice	Travel
14	Practice	Travel
15	Practice	Travel

Workload Calculation

Activity	Quantity	Preparation	Duration	Total Workload
Lecture - Theory	14	0	1	14
Lecture - Practice	14	0	1	14
Individual Work	1	10	1	11
Midterm Examination	1	5	1	6
Final Examination	1	5	1	6
Total Workload (Hours)				51
[Total Workload (Hours) / 25*] = ECTS				2

*25 hour workload is accepted as 1 ECTS

Learning Outcomes

1	See new places and learn about them
2	Provides creative ideas by diversifying games



3	Have necessary information about discipline in travel education and sport activities
4	To be able to comprehend the benefits of social, mental and emotional development with trip education
5	Teaches team and individual games.

Programme Outcomes (Child Care and Youth Services)

1	Special EducationInstitutions of children, pre-schoolinstitutionsforchildrenandchildren s clinicsgameroomslastingtreatmentsforchildren, developmentalareas (physical, mental, social, andemotional) support.
2	Child personalityand her life togainededucationandtrainingmethodstopreparethepatience, compassion, andtakingintoaccountthechild s personalitycharacteristicsandapply
3	Observations on educationandtraining of thechildren s behavior, abilitytoregulatethedeveloperactivities. Knowsthebasicconcepts of development
4	Togivethembybeingwithchildrengoodhabits, badbehaviorwill be eligibletomaketheguidancetotakepreventivemeasuresagainst
5	To give drama, painting, music, computer and gymnastics training to children in special education institutions
6	Caring for the health and safety measures related to the occupation, maintaining coolness in exceptional situations and applying first aid
7	Develops concepts of creativity and creative thinking
8	Knows all the educational institutions related to children, their job definitions and functions
9	Understand the importance and place of the game in pre-school education
10	Gelişimle ilgili temel kavramları bilir ve Fiziksel Zihinsel İşitme, Görme engellilerin Dil gelişimi ve iletişim bozukluğu olan çocukların Hasta çocukların tanımı, çeşitlerini, nedenlerini, gelişim özelliklerini ve eğitim ilkelerini kavrar.
11	To be able to regularly participate in various scientific, cultural, artistic and sportive activities that facilitate students' adaptation to university life by perceiving the concept of university

Contribution of Learning Outcomes to Programme Outcomes 1:Very Low, 2:Low, 3:Medium, 4:High, 5:Very High

	L1	L2	L3	L4	L5
P1	5	5	4	4	5
P2	4	4	4	4	4
P3	5	4	4	4	5
P4	5	4	5	4	4
P5	5	4	4	4	4
P6	4	4	3	3	4
P7	5	4	3	3	4
P8	5	4	5	3	3
P9	4	4	4	3	3
P10	5	4	4	3	4
P11	4	4	4	3	4

