



## AYDIN ADNAN MENDERES UNIVERSITY COURSE INFORMATION FORM

Course Title		Children and Play							
Course Code		ÇGP109		Course Level		Short Cycle (Associate's Degree)			
ECTS Credit	2	Workload	50 (Hours)	Theory	2	Practice	0	Laboratory	0
Objectives of the Course		The aim of this course is to give the student the competence to apply the game activity in education. Importance of play for children, development of game repertoire, game compilation, game activities and applications, features and applications of the game in special education							
Course Content		A. IMPROVING THE PLAY OF THE GAME 1. Resources to be used in developing the game repertoire a) Researching the local games b) Screening the media c) Utilizing the mass communication tools B. COMPILING THE GAMES 1. Selection of the appropriate game for preschool children from the sources							
Work Placement		N/A							
Planned Learning Activities and Teaching Methods				Explanation (Presentation), Demonstration, Discussion, Individual Study					
Name of Lecturer(s)									

### Assessment Methods and Criteria

Method	Quantity	Percentage (%)
Midterm Examination	1	40
Final Examination	1	70

### Recommended or Required Reading

1	Educational Games in Preschool Education, Nobel Yayınları,
2	Prof.Dr. Müzeyyen Sevinç, .Game in early childhood development and education. Morpa, 2009

Week	Weekly Detailed Course Contents	
1	Theoretical	Early childhood development and play, game features
2	Theoretical	The effect of the game on the development of the child
3	Theoretical	Improving Game Vocabulary
4	Theoretical	Game theories
5	Theoretical	Compiling Games
6	Theoretical	Planning and practicing game hours in preschool education institutions
7	Theoretical	Concept training with games
8	Intermediate Exam	midterm
9	Theoretical	Concept training with games
10	Theoretical	Various game activities
11	Theoretical	Various game activities
12	Theoretical	Developing Game Activity
13	Theoretical	Developing Game Activity
14	Theoretical	Play activities in special education
15	Final Exam	exam

### Workload Calculation

Activity	Quantity	Preparation	Duration	Total Workload
Lecture - Theory	14	0	2	28
Individual Work	14	0	1	14
Midterm Examination	1	3	1	4
Final Examination	1	3	1	4
Total Workload (Hours)				50
[Total Workload (Hours) / 25*] = ECTS				2

\*25 hour workload is accepted as 1 ECTS



**Learning Outcomes**

1	Will be able to explain the role of play in child education.
2	Will be able to explain the effects of play on child development.
3	Will be able to apply appropriate play stages depending on the level of development of the child.
4	Will be able to design an original and creative game.
5	Will be able to apply games for children with special needs
6	Applies game types according to their characteristics
7	Explain the features of game theories.

**Programme Outcomes (Child Care and Youth Services)**

1	Special EducationInstitutions of children, pre-schoolinstitutionsforchildrenandchildren s clinicsgameroomslastingtreatmentsforchildren, developmentalareas (physical, mental, social, andemotional) support.
2	Child personalityand her life togaineducationandtrainingmethodstopreparethepatience, compassion, andtakingintoaccountthechild s personalitycharacteristicsandapply
3	Observations on educationandtraining of thechildren s behavior, abilitytoregulatehedeveloperactivities. Knowsthebasicconcepts of development
4	Togivethembybeingwithchildrengoodhabits, badbehaviorwill be eligible to maketheguidancetotakepreventivemeasuresagainst
5	To give drama, painting, music, computer and gymnastics training to children in special education institutions
6	Caring for the health and safety measures related to the occupation, maintaining coolness in exceptional situations and applying first aid
7	Develops concepts of creativity and creative thinking
8	Knows all the educational institutions related to children, their job definitions and functions
9	Understand the importance and place of the game in pre-school education
10	Gelişimle ilgili temel kavramları bilir ve Fiziksel Zihinsel İşitme, Görme engellilerin Dil gelişimi ve iletişim bozukluğu olan çocukların Hasta çocukların tanımı, çeşitlerini, nedenlerini, gelişim özelliklerini ve eğitim ilkelerini kavrar.
11	To be able to regularly participate in various scientific, cultural, artistic and sportive activities that facilitate students' adaptation to university life by perceiving the concept of university

**Contribution of Learning Outcomes to Programme Outcomes 1:Very Low, 2:Low, 3:Medium, 4:High, 5:Very High**

	L1	L2	L3	L4	L5	L6	L7
P1	5	4	5	5	5	5	5
P2	5	4	4	5	4	5	4
P3	5	4	5	5	5	5	5
P4	5	4	5	5	4	5	5
P5	4	5	5	5	5	5	5
P6	4	5	5	5	5	5	5
P7	5	5	5	5	5	5	4
P8	5	5	5	5	5	5	4
P9	5	5	5	5	5	5	5
P10	5	5	5	4	5	5	5
P11	5	5	5	5	5	5	5

