

## AYDIN ADNAN MENDERES UNIVERSITY COURSE INFORMATION FORM

Course Title	Turkish Sport Chronology and Problems							
Course Code	SPYB518		Couse Level		Second Cycle (Master's Degree)			
ECTS Credit 5	Workload	126 (Hours)	Theory	3	Practice	0	Laboratory	0
Objectives of the Course To be able to learn and interpret the sports policies applied in Turkey, to be able to diagnose the current problems in the field of sports and to be able to make suggestions for solutions and to develop the ability to discuss them.								
Course Content Evaluation of National Sports policies in the framework of periods, plans and government programs in the implementation of sports during the Republican period, relationship of sports to politics, economy, education, culture and law,and examination of international sports policies, discussion of current developments in sports fields and association with the basic concepts of Sports Sciences.						ıy,		
Work Placement	N/A							
Planned Learning Activities and Teaching Methods		Vethods	Explanation	(Presenta	tion), Discussio	on, Case Stu	udy	
Name of Lecturer(s)	Prof. Hacı Mur	at ŞAHİN						

## **Assessment Methods and Criteria**

Method		Quantity	Percentage (%)	
Midterm Examination		1	40	
Final Examination		1	60	

### **Recommended or Required Reading**

1 Legislation, scientific studies, and publications on sports policies and current problems in sports.

Week	Weekly Detailed Course Contents					
1	Theoretical	Lesson and literature introduction				
2	Theoretical	Historical development of Sports Management in terms of periods				
3	Theoretical	egal developments in sports management				
4	Theoretical	Sports policies in the planned period				
5	Theoretical	Sports policies within the framework of government programs				
6	Theoretical	Relationship between sports and politics				
7	Theoretical	Relationship between sport and economics, education and culture				
8	Intermediate Exam	Midterm				
9	Theoretical	Relationship to sports law				
10	Theoretical	Examination of international sports policies				
11	Theoretical	Current developments in sports				
12	Theoretical	Current problems and solutions in sports management				
13	Theoretical	Presentation and discussion, general evaluation				
15	Final Exam	Final Exam.				

### **Workload Calculation**

Activity	Quantity	Preparation	Duration	Total Workload		
Lecture - Theory	14	0	3	42		
Assignment	3	10	2	36		
Individual Work	2	12	1	26		
Midterm Examination	1	9	1	10		
Final Examination	1	11	1	12		
Total Workload (Hours)						
[Total Workload (Hours) / 25*] = <b>ECTS</b>						
*25 hour workload in accorded on 1 FOTO						

\*25 hour workload is accepted as 1 ECTS

## Learning Outcomes

1 Follows legal developments in sports management.



		Cour	
	Can evaluate sports policies.		
	Knows the relationship between sports law.		
	Examines international sports policies.		
,	Can offer solutions to current problems in sports manageme	ent.	

### Programme Outcomes (Sports Management Sciences Master)

FIOg	ranne Oucomes (spons management Sciences master)					
1	To be able to explain the elements of management and organization and to apply management functions to sports organizations					
2	Focus on strategic approach in the management of sports organizations					
3 To comprehend the ethical and legal elements of sports industry						
4	To have social responsibility in the solution of responsible issues in private and public spheres					
5	To understand the importance of the global environment on the practices of sports organizations					
6	To develop research, planning, execution and conclusion skills.					
7	To be able to identify and explain the internal and external factors that shape and affect sports both in our country and in the world.					
8	To be able to work independently in the process of solving problems, using initiative, developing creativity skills and making teamwork					

# Contribution of Learning Outcomes to Programme Outcomes 1: Very Low, 2: Low, 3: Medium, 4: High, 5: Very High

	L1	L2	L3	L4	L5	
P1			3			
P2					4	
P4			3	4		
P6	3					
P7	4	3		4	4	
P8		3			4	

