

AYDIN ADNAN MENDERES UNIVERSITY COURSE INFORMATION FORM

Course Title Information Technologies								
Course Code	EFS200		Couse Level First Cycle (Bachelor's Degree)				egree)	
ECTS Credit 5	Workload 125 (Hours) 1		Theory	3	Practice	0	Laboratory	0
Objectives of the Course The general aim of this course is to acquire knowledge and skills about t technologies, in addition to ensure using effectively these technologies in								mation
Course Content Informatics concept, comp/calculation programs, descitizenship, safe internet								
Work Placement								
Planned Learning Activities and Teaching Methods				tion (Presenta	tion), Demons	tration, Proje	ect Based Study, I	ndividual
Name of Lecturer(s)								

Assessment Methods and Criteria									
Method	Quantity	Percentage (%)							
Midterm Examination	1	30							
Final Examination	1	40							
Project	1	30							

Reco	mmended or Required Reading
1	Bardakçı, S. ve Keser, H. (2017). Bilişim Teknolojilerinin Eğitime Entegrasyonu. Ankara: Nobel Akademik Yayıncılık.
2	Gülbahar, Y. (2018). Bilgi İşlemsel Düşünmeden Programlamaya (3. Baskı). Ankara: Pegem Akademi Yayıncılık.
3	Uzunboylu, H. (2017). Bilişim Teknolojileri (4. Baskı). Ankara: Pegem Akademi Yayıncılık.
4	Çakır, H. ve Eryılmaz, S. (2014). Eğitimciler İçin Bilişim Teknolojileri. Ankara: Pegem Akademi Yayıncılık.
5	Demirel, Ö. ve Altun, E. (2017). Öğretim Teknolojileri ve Materyal Tasarımı (9. Baskı). Ankara: Pegem Akademi Yayıncılık.
6	Dedeoğlu, G. (2009). Etik ve Bilişim. İzmir: Nobel Akademik Yayıncılık.

Week	Weekly Detailed Cour	se Contents
1	Theoretical	Informatics, information systems and information technologies; usage of information technologies in education
2	Theoretical	Computational thinking and problem solving
3	Theoretical	Basic software and hardware tools; operating systems
4	Theoretical	Word processor programs I
5	Theoretical	Word processor programs II
6	Theoretical	Presentation programs I
7	Theoretical	Presentation programs II
8	Intermediate Exam	Midterm Exam
9	Theoretical	Calculation/table/graphic programs I
10	Theoretical	Calculation/table/graphic programs II
11	Theoretical	Desktop publishing
12	Theoretical	Basic principles in web design
13	Theoretical	Internet usage in education; information and collaboration technologies
14	Theoretical	Digital citizenship
15	Theoretical	Usage of safe internet
16	Final Exam	Final Exam

Workload Calculation										
Activity	Quantity	Preparation	Duration	Total Workload						
Lecture - Theory	14	2	2	56						
Project	2	1	14	30						
Midterm Examination	1	17	1	18						



Final Examination	1		20	1	21			
	125							
[Total Workload (Hours) / 25*] = ECTS								
*25 hour workload is accepted as 1 ECTS								

Learn	ning Outcomes
1	To explain the basic usage areas of information technologies.
2	To define the general scope of computational thinking.
3	To explain the tasks of basic software tools.
4	To explain the tasks of basic hardware tools.
5	To use the basic features of a word processing program.
6	To perform production with a word processing program.
7	To use the basic features of a presentation program.
8	To perform production with a presentation program.
9	To use the basic features of a calculation program.
10	To perform production with a calculation program.
11	To explain the purposes of desktop publishing programs.
12	To define the basic principles of web design.
13	To explain how to use internet effectively in education.
14	To explain the components of digital citizenship.
15	To explain safe internet usage.

Progr	amme Outcomes (Social Studies Teacher Education)
1	To be able to gain subject knowledge of profession in theory and practice in the learning process.
2	To be able to make plans related to the subject-matter and gain the competence of using the appropriate approach, strategy, technique for the plans in the learning process.
3	To be able to gain skills of the teaching profession in the learning process.
4	To be able to implement teaching profession knowledge, skills, attitudes and habits related to the subject-matter in a real teaching and learning environment in the learning process.
5	To be able to comprehend contemporary approaches of education and the philosophies they are based on.
6	To be able to gain the basic skills such as comprehending, expressing, commenting, evaluating, being aware and enterprising, communicating, acknowledging the individual related to the subject-matter.
7	To be able to become individuals faithful to the Principles and Revolutions of Ataturk, be modern democratic, secular, protecting and deveoping one's country, being alive to the nation, respecting human rights, preserving the nature, not being discriminatory, giving importance to the traditions and customs, protecting the values
8	To be able to improve oneself in terms of sport, art and culture.
9	To be able to become individuals believing in lifelong learning.

To be able to educate individuals who keep up with developments in social, economic, technological and scientific areas, who investigate the main reasons of World problems and try to contribute to the solution of these problems.

Contribution of Learning Outcomes to Programme Outcomes 1:Very Low, 2:Low, 3:Medium, 4:High, 5:Very High																
	L1	L2	L3	L4	L5	L6	L7	L8	L9	L10	L11	L12	L13	L14	L15	
P1	4										4		4			
P2	5										5		5			
P3		4								4						
P4		5								5						
P5			4						5							
P6			5						4						4	
P7				4				5							5	
P8				5				4								
P9					4	4	4					4		4		
P10					5	5	5					5		5		



10