



AYDIN ADNAN MENDERES UNIVERSITY COURSE INFORMATION FORM

Course Title		Play Development And Education in Early Childhood							
Course Code		OÖÖ226		Course Level		First Cycle (Bachelor's Degree)			
ECTS Credit	3	Workload	76 (Hours)	Theory	3	Practice	0	Laboratory	0
Objectives of the Course		Educational and developmental values of the play in early childhood; use the game as an effective teaching method for recognizing and evaluating the child; definition of game, importance, development, social role, game theories, factors affecting the game, supporting the game, planning and implementation of play activities.							
Course Content		Definition of the play, place and importance of the play in the development of the child, history, play theories, phases of the play, game types, play in preschool education institutions, factors affecting the play, planning, implementation and evaluation of play activities.							
Work Placement		N/A							
Planned Learning Activities and Teaching Methods				Explanation (Presentation), Demonstration, Discussion, Case Study, Individual Study					
Name of Lecturer(s)		Assoc. Prof. Ayşe ÖZTÜRK SAMUR							

Assessment Methods and Criteria

Method	Quantity	Percentage (%)
Midterm Examination	1	40
Final Examination	1	70

Recommended or Required Reading

1	Sevinç, M., (2005). Çocuk Gelişiminde ve Eğitiminde Oyun, İstanbul: Morpa Yayınları.
2	Özçelik, N.(2005). Çocuklarla Oyun Atölyesi, İstanbul: Morpa Yayınları.
3	Özdoğan, B.(2000). Çocuk ve Oyun, Ankara: Anı Yayınları.
4	Öztürk, A. (2001). Okul Öncesi Eğitimde Oyun, İstanbul: Esin Yayınları

Week	Weekly Detailed Course Contents	
1	Theoretical	Course Content and Introduction, Definition of the Play, Related Concepts
2	Theoretical	Importance and Place of Play in Child Development
3	Theoretical	History of the Play
4	Theoretical	Play Theories
5	Theoretical	Steps of the Play and Types of Play
6	Theoretical	Factors Affecting the Play
7	Theoretical	Play Materials
8	Intermediate Exam	Intermediate Exam
9	Theoretical	Play Places in Preschool
10	Theoretical	Play in Different Cultures
11	Theoretical	Play in Pre-school Education Institutions, Play Activities Planning and Evaluation
12	Theoretical	Planning of Early Childhood Play Activities
13	Theoretical	Planning of Early Childhood Play Activities
14	Practice	Application of Planned Play Activities in Pre-School Education Institutions
15	Theoretical	Evaluation of Planned Play Activities in Pre-School Education Institutions
16	Final Exam	Final Exam

Workload Calculation

Activity	Quantity	Preparation	Duration	Total Workload
Lecture - Theory	14	0	3	42
Assignment	6	0	1	6
Individual Work	6	0	1	6
Midterm Examination	1	0	10	10



Final Examination	1	0	12	12
Total Workload (Hours)				76
[Total Workload (Hours) / 25*] = ECTS				3
*25 hour workload is accepted as 1 ECTS				

Learning Outcomes

1	Recognize the educational and developmental value of the play.
2	Develops the ability to use the game as an effective teaching method in recognizing and evaluating the child.
3	Plans the teaching of children in line with their interests and abilities.
4	Design educational environments according to game teaching.
5	Selects appropriate play according to developmental periods.

Programme Outcomes (Early Childhood Teacher Education)

1	To be able to gain subject knowledge of profession in theory and practice in the learning process.
2	To be able to gain the competence of using the appropriate approach, strategy, technique for the plans in the learning process, by making instructional plans related to the subject-matter.
3	To be able to gain skills of the teaching profession in the learning process.
4	To be able to implement teaching profession knowledge, skills, attitudes and habits related to the subject-matter in a real teaching and learning environment in the learning process.
5	To be able to comprehend contemporary approaches of education and the philosophies they are based on.
6	To be able to gain the basic skills such as comprehending, expressing, commenting, evaluating, being aware and enterprising, communicating, acknowledging the individual related to the subject-matter
7	To be able to become individuals faithful to the Principles and Revolutions of Ataturk, be modern, democratic,, secular, protecting and deveoping one's country, being alive to the nation, respecting human rights, preserving the nature, not being discriminatory, giving importance to the traditions and customs, protecting the values
8	To be able to improve oneself in terms of sport, art and culture
9	To be able to become individuals believing in lifelong learning.
10	To be able to educate individuals who keep up with developments in social, economic, technological and scientific areas, who investigate the main reasons of World problems and try to contribute to the solution of these problems

Contribution of Learning Outcomes to Programme Outcomes 1:Very Low, 2:Low, 3:Medium, 4:High, 5:Very High

	L1	L2	L3	L4	L5
P1	5	5	5	5	5
P2	5	5	5	5	5
P3	5	5	5	5	5
P4	5	5	5	5	5
P5	4	5	5	5	5
P6	5	5	5	5	5
P7	3	3	3	3	3
P8	3	3	3	3	3
P9	3	4	3	3	3
P10	3	3	3	3	3

