

## AYDIN ADNAN MENDERES UNIVERSITY COURSE INFORMATION FORM

Course Title		Art of Tiles							
Course Code		BSM118		Couse Level		First Cycle (Bachelor's Degree)			
ECTS Credit	2	Workload	50 (Hours)	Theory	2	Practice	0	Laboratory	0
Objectives of the Course To make			mic pot , vase	, figure with	clay				
Course Content		Shaping the clay and transforming it into form							
Work Placement		N/A							
Planned Learning Activities and Teaching Methods Demonstration, Individual Study									
Name of Lecture	er(s)								

Assessment Methods and Criteria					
Method	Quantity	Percentage (%)			
Midterm Examination	1	40			
Final Examination	1	60			

## **Recommended or Required Reading**

1 Instructor's lecture notes

Week	Weekly Detailed Course Contents				
1	Practice	Hands forming of clay			
2	Practice	Hands forming of clay			
3	Practice	Sphere making			
4	Practice	Making pot			
5	Practice	Making pot			
6	Practice	Making vase			
7	Practice	Making vase (Midterm Exam)			
8	Practice	Making vase			
9	Practice	Making pencil holder			
10	Practice	Making pencil holder			
11	Practice	Making forms			
12	Practice	Making forms			
13	Practice	Making relief			
14	Practice	Making relief			

Workload Calculation					
Activity	Quantity	Preparation	Duration	Total Workload	
Lecture - Practice	14	1	2	42	
Midterm Examination	1	3	1	4	
Final Examination	1	3	1	4	
	50				
[Total Workload (Hours) / $25^*$ ] = <b>ECTS</b> 2					
*25 hour workload is accepted as 1 ECTS					

Learning Outcomes					
1	Shaping the clay by hand				
2	Sphere making				
3	Making pot				
4	Making Relief				
5	Making fom				



Progra	amme Outcomes (Horticulture)
1	To provide practical learning of production and cultivation techniques in the field of horticulture, to introduce the current status of new techniques and to create a perspective based on efficient, economical and quality production techniques for the future
2	To develop the ability to think in the professional field and to gain the ability to produce projects by making innovative approaches
3	To contribute to the development of appropriate breeding strategies in the field of horticulture, especially for sector-based areas, and to provide a perspective for breeding and new variety development in the commercial field
4	To contribute to the possibilities of using technology in the field of horticulture, to create awareness that they can develop activities in the sector in harmony with different disciplines
5	To gain the ability to analyze field work and hypothesis formulation, experiment planning, experiment and research management, data acquisition and evaluation skills related to research topics for the solution of problems encountered in horticultural issues, to shed light on the perspective of their use in public and private sector areas
6	To develop collaboration with different departments in the field of agricultural engineering, to develop the ability to plan research and to work in harmony with different stakeholders in an integrated manner
7	To provide candidates who plan a career in academia, public and private sectors with the skills of research planning, execution and evaluation, report writing, analyzing-understanding-evaluating written reports, and making presentations to sector stakeholders and academia.
8	To gain the ability to create awareness about accessing and developing information and technology within the framework of the principle of lifelong learning
9	To have knowledge about the principles of professional ethics, to gain the ability to make ethical responsibility sustainable throughout professional life
10	To have sufficient knowledge about the quality standards of horticultural crops, evaluation and preservation of products, to have the ability to take initiatives that will create awareness with innovative approaches on these issues
11	To have knowledge about the effects of Agricultural Engineering-Horticulture applications on the environment, human and animal health and sustainable agricultural systems; also to be aware of the legal consequences of engineering solutions to

## Contribution of Learning Outcomes to Programme Outcomes 1:Very Low, 2:Low, 3:Medium, 4:High, 5:Very High

	L2	L3	L4	L5
P1		2		2
P4	2		2	
P6	2	3	2	3

problems

